

# MAGNETIC TAPE SYSTEM



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Second Edition

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# PREFACE

The Hewlett-Packard Magnetic Tape System (MTS) provides a flexible framework for the usage of absolute and relocatable programs stored on magnetic tape. The use and operating procedures for an existing Magnetic Tape System are described in this book, but the steps required to create MTS are described in a companion volume, *PREPARE TAPE SYSTEM*.

This publication, in conjunction with the *PREPARE TAPE SYSTEM* manual (02116-91751), supersedes the *MAGNETIC TAPE SYSTEM* manual which was published in August 1969. Information from the preceding manual which concerned system preparation has been moved to *PREPARE TAPE SYSTEM*; all other information has been incorporated into this publication. The new chaining feature is described in Section IV.

Topics covered in this text are:

- Introduction - MTS Hardware/Software
- Section I - Organizational Overview of MTS and its Elements
- Section II - Operating Procedures for an Existing MTS
- Section III - User Requests to MTS
- Section IV - Absolute, relocatable, and conversational programming;  
MTS interface with ALGOL, FORTRAN, BASIC, and Assembly  
Language; Editing
- Section V - MTS Usage
- Appendix A - Samples of Prepare Tape System and Prepare Control  
System
- Appendix B - Programming Techniques
- Appendix C - Stand-Alone Environment
- Glossary
- Index

## PREFACE

Certain conventions have been used to increase readability:

*italics* are used for symbolic items (in format descriptions) and for emphasis.

[ ] brackets are used to enclose optional items in format descriptions.

The reader should also be familiar with other software systems that he plans to include in the Magnetic Tape System. These specific systems have been documented in other Hewlett-Packard manuals:

<u>Title</u>	<u>HP Number</u>
<i>FORTTRAN</i>	02116-9015
<i>HP BASIC</i>	02116-9077
<i>ALGOL</i>	02116-9072
<i>ASSEMBLER</i>	02116-9014
<i>SYMBOLIC EDITOR</i>	02116-9016
<i>BASIC CONTROL SYSTEM</i>	02116-9017
<i>PROGRAM LIBRARY</i>	02116-9032

# CONTENTS

iii	PREFACE
v	CONTENTS
vii	INTRODUCTION
1-1	SECTION I
	SYSTEM ORGANIZATION
1-1	INTER-PASS LOADER
1-2	I/O ORGANIZATION
1-3	System Link Table
1-3	Absolute Program Input/Output
1-4	Relocatable Program Input/Output
1-5	USE OF FILE 1
1-7	USE OF FILE 2
1-8	SYSTEM GENERATION
1-8	Bootstrap
2-1	SECTION II
	OPERATING PROCEDURES
2-1	BOOTSTRAPPING MTS
2-2	MTS OPERATING MODES
2-2	Starting Addresses
2-3	OPERATOR RESPONSIBILITY
2-4	Halt Conditions
2-5	MTS RESTART PROCEDURE
3-1	SECTION III
	MTS DIRECTIVES
3-2	:BATCH
3-2	:TYPE
3-3	:PAUSE
3-3	:COMMENT
3-4	:PROG

4-1        SECTION IV  
PROGRAMMING

- 4-1        ABSOLUTE PROGRAMMING
- 4-2        The Extended Assembler
- 4-3        Operating Procedures
- 4-4        Programming Conventions
- 4-5        RELOCATABLE PROGRAMMING
- 4-5        The Extended Assembler
- 4-5        FORTRAN
- 4-6        ALGOL
- 4-7        Loading Relocatable Programs
- 4-7        Operating Procedures
- 4-8        Cross-Reference Symbol Table Generator
- 4-8        Overlay Programs
- 4-9        CONVERSATIONAL PROGRAMMING
- 4-9        EDITING

5-1        SECTION V  
MTS USAGE

APPENDICES

- A-1        SAMPLES
- B-1        PROGRAMMING TECHNIQUES
- C-1        STAND-ALONE ENVIRONMENT

GLOSSARY

INDEX

ILLUSTRATIONS

- 1-1        Figure 1-1. General View of MTS Core Memory
- 1-3        Figure 1-2. SIO Modules
- 1-4        Figure 1-3. System Link Table
- 1-5        Figure 1-4. Detailed View of MTS Core Memory
- 1-6        Figure 1-5. Execution of Programs in File 1
- 1-7        Figure 1-6. Execution of Relocatable Programs
- 1-9        Figure 1-7. MTS Generation Procedures
- 4-10      Figure 4-1. Overview of the Symbolic Editor

# INTRODUCTION

The Hewlett-Packard Magnetic Tape System (MTS) provides a simple vehicle for quickly loading software programs such as the FORTRAN Compiler or BCS Relocating Loader into core memory. The Magnetic Tape System is created by transferring software programs from paper tape to a magnetic tape. In the magnetic tape environment, programs are loaded into core automatically by a supervisory program, .IPL., that operates in response to user requests.

## SOFTWARE IN AN MTS-ENVIRONMENT

The following HP software is able to operate in the MTS environment without modification:

- FORTRAN Compiler
- ALGOL Compiler
- Symbolic Editor
- BASIC Interpreter
- Extended Assembler
- Cross-Reference Symbol Table Generator
- BASIC Control System
  - .IOC. (non-buffered)
  - Relocating Loader
  - BCS Drivers
- Relocatable Program Library
- SIO Drivers

MTS is capable of carrying out standard programming operations easily and efficiently. The programmer may edit source programs to magnetic or paper tape, then compile the source programs into relocatable or absolute object programs. Absolute object programs can be added to the Magnetic Tape System before execution. Relocatable object programs are executed by loading them with the BASIC Control System (in or out of MTS). The BASIC Control

## INTRODUCTION

System can load programs directly into core for immediate execution or can produce an absolute tape.

### SYSTEM GENERATION

The Magnetic Tape System is generated using three other software programs:

- ▮ PTS (Prepare Tape System), a file generator program that creates the magnetic tape containing the HP software programs (and any user programs).
- ▮ .IPL. (Inter-Pass Loader), a supervisory program that controls loading of programs from magnetic tape into core.
- ▮ MTS Bootstrap, an independent program which consists of a standard input/output module (S.SIO), a magnetic tape SIO driver, and MTS Boot. The Bootstrap initiates operation of MTS.

Once MTS is configured, it consists of two parts: a bootstrap paper tape and a system magnetic tape. The magnetic tape is organized into program files:

- ▮ File 1 contains absolute programs, such as FORTRAN or user programs, that are loaded into core by .IPL., and
- ▮ File 2 contains subroutines, such as those of the Relocatable Program Library, that may be linked by the Relocating Loader to any relocatable user program that requires them.
- ▮ File 3 scratch file area.

The balance of the magnetic tape is available to executing programs for storage of temporary data and scratch use.



## INTRODUCTION

### HARDWARE ENVIROMENT

MTS requires the following minimum hardware equipment:

- || HP computer with 8K memory,
- || HP Magnetic Tape Unit:
  - HP 2020, or
  - HP 3030 (requires 2-channel DMA, not available on 2114 computer),
- || System console:
  - HP 2752A Buffered Teleprinter, or
  - HP 2754B Buffered Teleprinter

A Batch Input Device is required for Batch Processing:

- HP 2761A-07 Mark Sense Card Reader (recommended), or
- HP 2737A Punched Tape Reader, or
- HP 2748A Punched Tape Reader, or
- HP 2758A Punched Tape Reader

The following devices may be added to increase operating flexibility, convenience, and speed:

- HP 2737A Punched Tape Reader (in addition to card reader), or
- HP 2748A Punched Tape Reader, or
- HP 2758A Punched Tape Reader,
- HP 2753A High-Speed Tape Punch,
- HP 2778A Line Printer,
- Additional 8K of core memory (only on 2116 computer).

# SECTION I

## SYSTEM ORGANIZATION

A configured Magnetic Tape System (MTS) consists of a magnetic tape divided into two program files and a scratch area; and a control area of core divided into an I/O control area and .IPL., an inter-pass loader. (See Figure 1-1.) The area of core up to  $15777_8$  (8K) or  $35777_8$  (16K) is available for programs.

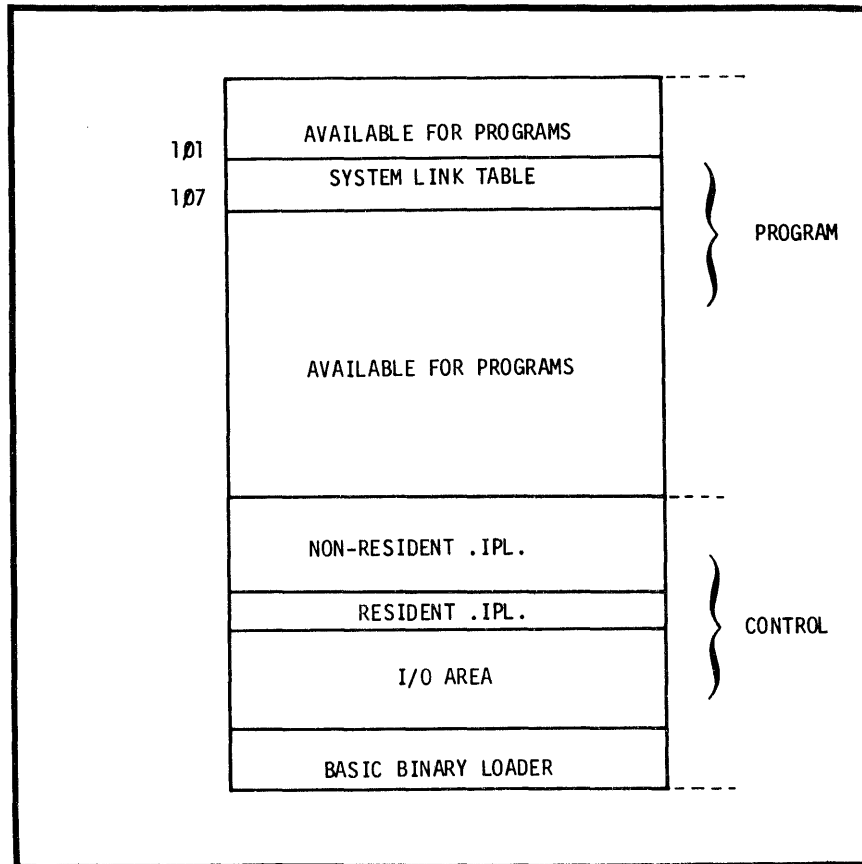


Figure 1-1. General View of MTS Core Memory

### INTER-PASS LOADER

The inter-pass loader (.IPL.) is divided into two parts: a small, core-resident portion and a larger, tape-resident portion. The basic function of .IPL. is to load one or more programs from File 1 of the magnetic tape into core memory. The programs are specified by the user through identifiers assigned when MTS is generated.

## SYSTEM ORGANIZATION

As it loads the programs, .IPL. examines their starting addresses and links the programs back to .IPL.. (See Section IV.) .IPL. transfers control to the starting address of the first program specified. When the program has run to completion, it makes an .IPL. call (Section IV), which either handles the next user request or loads another program that is specified in the call. In this way, programs can be chained together without operator or programmer intervention.

### I/O ORGANIZATION

The I/O control area of core is divided into a core-resident SIO magnetic tape driver and an SIO module area. (See Figure 1-2.) The magnetic tape driver handles input from and output to the magnetic tape unit.

The SIO (Software Input/Output) module area is an overlay area for tape-resident SIO modules. An SIO module is a combination of up to four SIO drivers which resides in File 1 as an absolute program (and has an identifying name). SIO drivers are available for the teleprinter, card reader, line printer, high-speed punch, and paper tape reader.

SIO modules always include drivers to handle keyboard input, list output, paper tape or card input, and tape punch output. Each SIO module is constructed starting with the teleprinter driver. Then, if a line printer driver is added, it replaces a portion of the teleprinter driver for the list and punch output function. If a paper tape reader driver is added, it replaces the paper tape input of the teleprinter. If a card reader is added, paper tape input is eliminated and card input is added. If a high-speed tape punch driver is added, it replaces the teleprinter's tape punch function. However, even when all possible drivers are included, the keyboard input function of the teleprinter remains in every SIO module.

When MTS is configured, an SIO module must be chosen as the standard SIO module and named S.SIO. It cannot contain a line printer driver. It is loaded into core by .IPL. between every user request. (See Section III.) All other SIO modules included in the system are non-standard SIO modules and are loaded into core only when specifically requested by name.

## SYSTEM ORGANIZATION

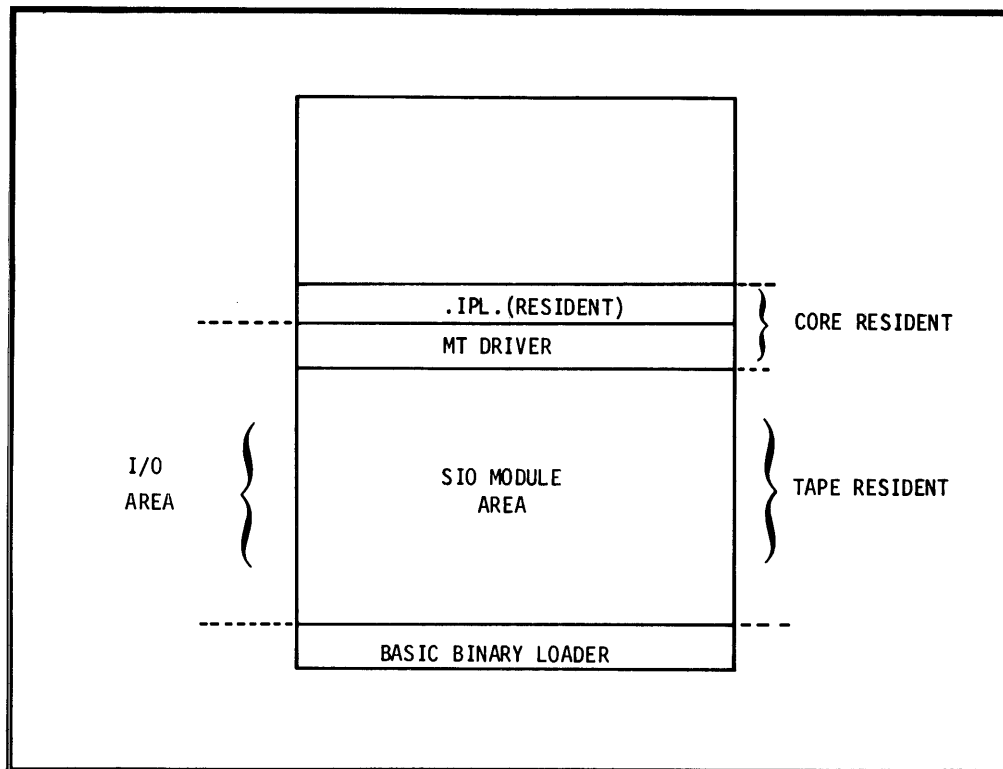


Figure 1-2. SIO Modules

### System Link Table

Locations  $101_8$  through  $107_8$  comprise the system link table. During operation, this table includes pointers to the entry points of the SIO drivers currently in core, for keyboard input (always the teleprinter), tape punch output, paper tape input or card input, and list output. In addition, it has pointers to the magnetic tape driver and the first and last word addresses of available memory. (See Figure 1-3.)

### Absolute Program Input/Output

Those absolute programs from File 1 which are generated by the Assembler use the system link table to make I/O requests of the SIO drivers currently in core. Each driver controls one device of one type on one or more I/O channels.

## SYSTEM ORGANIZATION

By chaining, absolute programs may replace the SIO module currently in core with another one from File 1. In this way, programs can modify their I/O capabilities dynamically and in particular, one program may use both card and tape input (which is not possible with only one SIO module). Section IV describes chaining in detail.

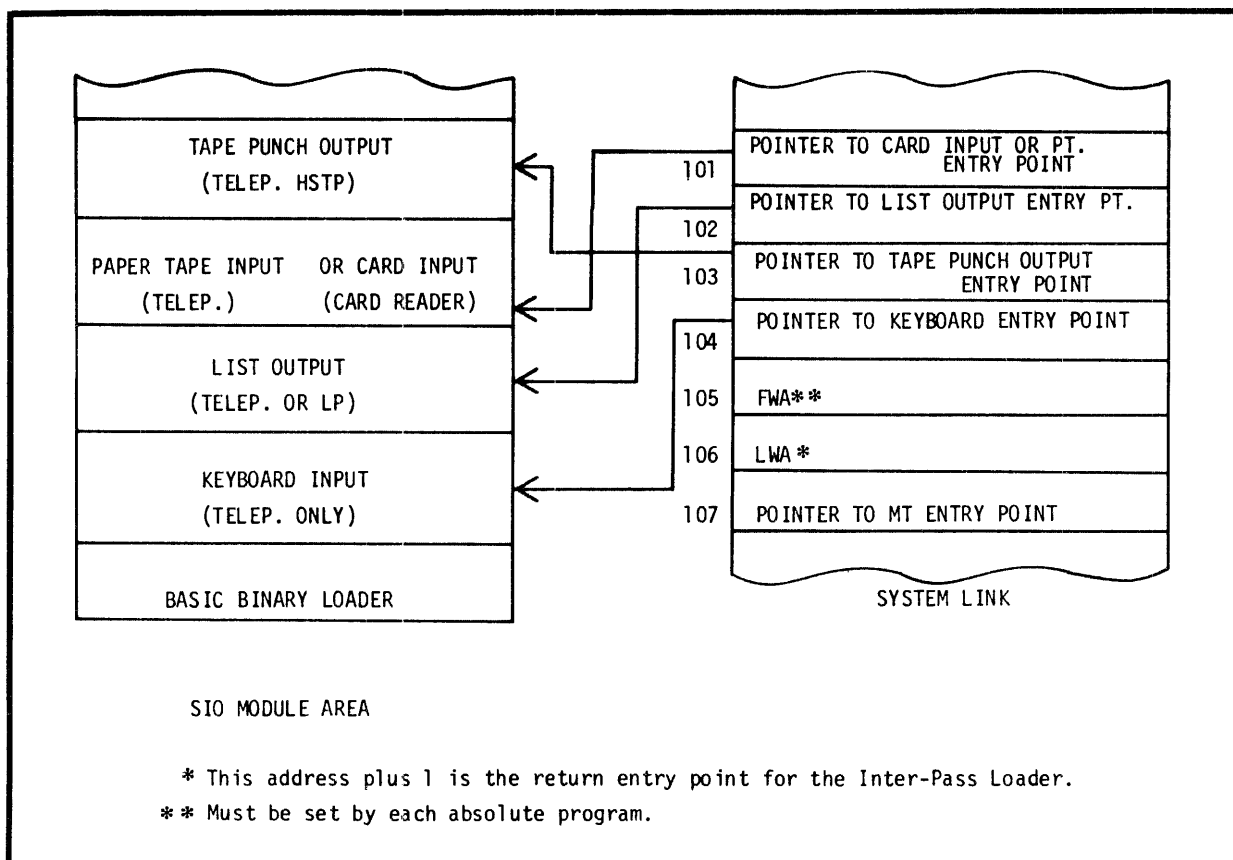


Figure 1-3. System Link Table

### Relocatable Program Input/Output

Relocatable object programs produced by the Assembler, FORTRAN compiler, or ALGOL compiler must run under control of the Basic Control System. BCS relocates the programs into fixed locations and links them to its BCS drivers. Thus, relocatable programs do not use SIO drivers, but BCS drivers which occupy the core area below .IPL..

## SYSTEM ORGANIZATION

Figure 1-4 shows how .IPL., the I/O control area, the system link table, and the absolute program area are interrelated in core memory.

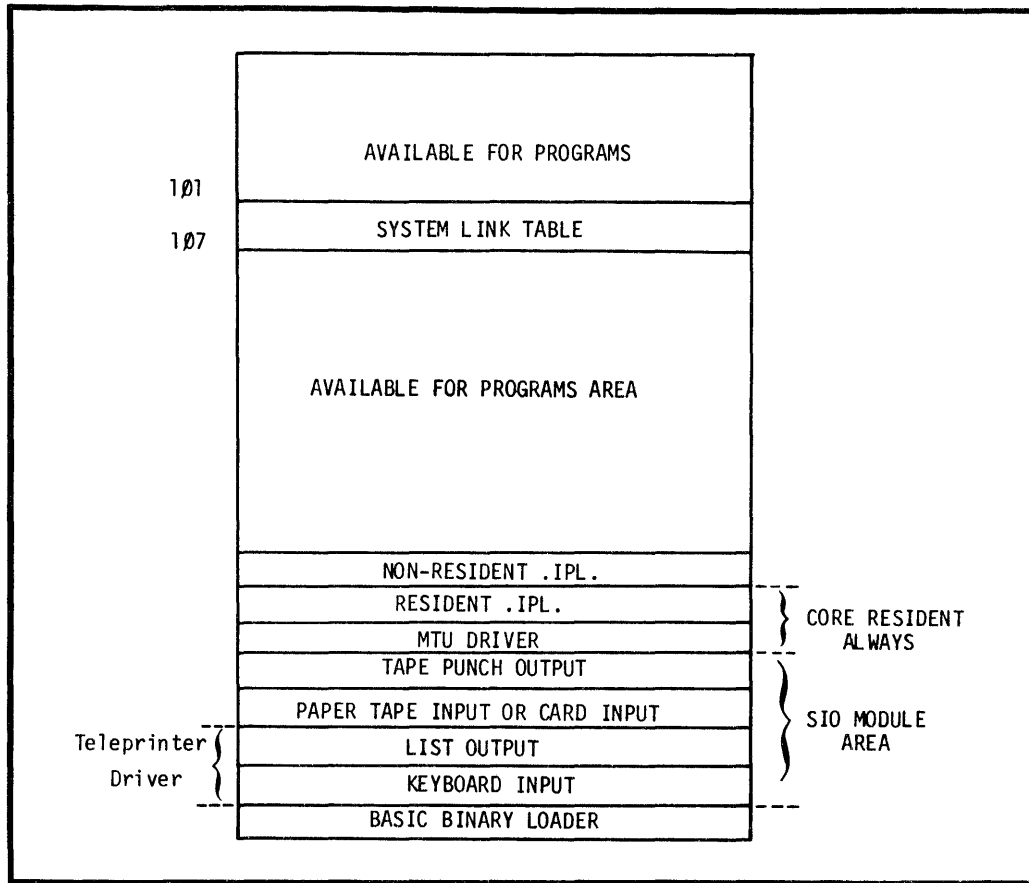


Figure 1-4. Detailed View of MTS Core Memory

### USE OF FILE 1

File 1 of the magnetic tape always contains S.SIO, the standard SIO Module and .IPL., the inter-pass loader. In addition, it may contain any of the HP software programs mentioned in the Introduction, user absolute programs (generated by the Assembler or the BCS Relocating Loader), and non-standard SIO modules.

Programs in File 1 are loaded and run by .IPL. in response to user directives (these directives are explained in Section III). Figure 1-5 shows the sequence of operation:

## SYSTEM ORGANIZATION

1. A directive within the input stream is accepted by .IPL.;
2. .IPL. picks up the program identifiers in the directive;
3. .IPL. locates the programs in File 1 of the magnetic tape;
4. The programs are loaded into memory in the order they are requested, and .IPL. transfers control to the starting address of the first program loaded;
5. The program reads in data from the input stream;
6. The magnetic tape scratch area is available for temporary storage of data;
7. The program may produce some paper tape or list output; and
8. The program makes an .IPL. call to terminate.

For example, the directive may specify the ALGOL compiler and a non-standard SIO module to be loaded. The ALGOL Compiler reads in the source program and outputs a relocatable binary object program on paper tape.

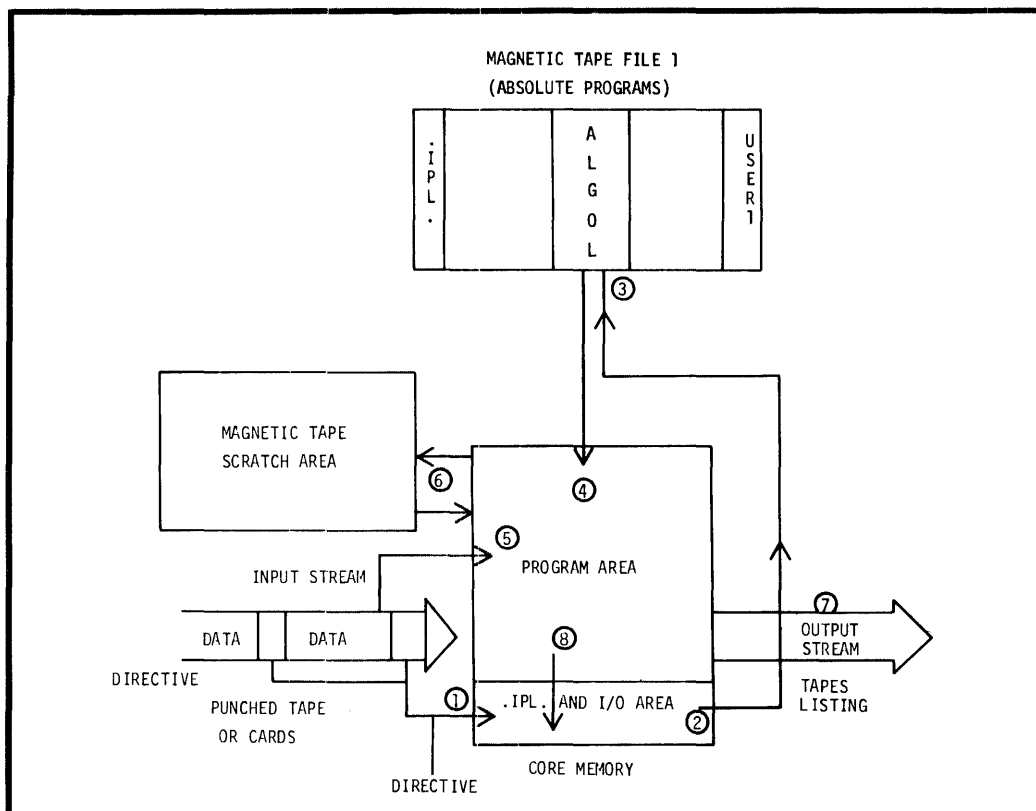


Figure 1-5. Execution of Programs in File 1

## SYSTEM ORGANIZATION

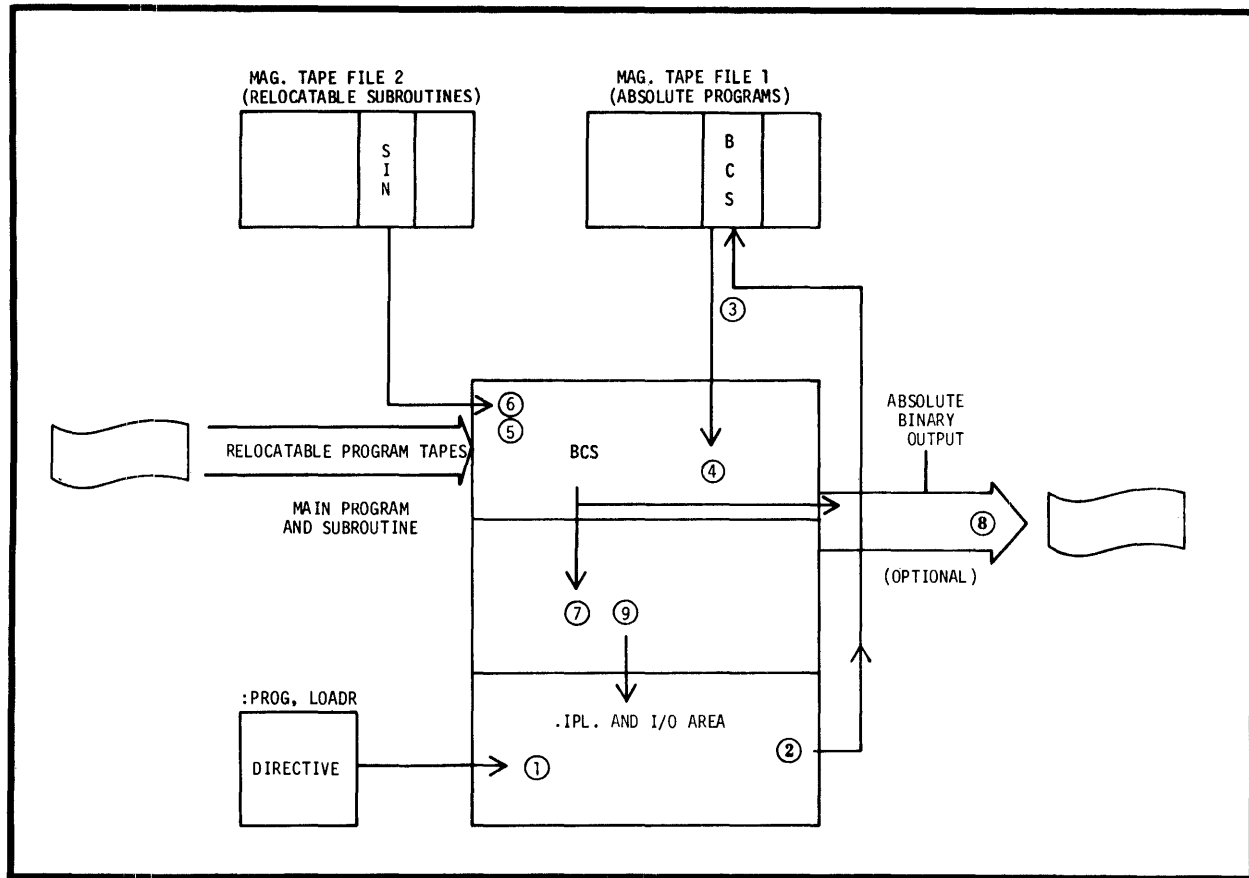


Figure 1-6. Execution of Relocatable Programs

### USE OF FILE 2

File 1 may include one or more Basic Control Systems. Using a Basic Control System, relocatable object programs are relocated and run on-line or converted to absolute binary object programs suitable for inclusion in File 1.

File 2 contains relocatable subroutines, i.e., the Relocatable Program Library, which the Basic Control System integrates into programs that request them. Figure 1-6 shows the sequence of operation using the Basic Control System and File 2:

1. A directive specifies that a Basic Control System be transferred into core;
- 2-4. .IPL locates the Basic Control System by its identifier, loads it and transfers control to it;



## SYSTEM ORGANIZATION

5. The Basic Control System reads in the relocatable program tapes;
6. Then it merges in any subroutines from File 2;
7. The absolute code which is generated is loaded into core, or
8. Punched on paper tape;
9. If the program was loaded into core, the program runs, and when completed, makes a call to .STOP which returns to .IPL..

## SYSTEM GENERATION

MTS is generated using the Prepare Tape System, an independent software program. The magnetic tape created by PTS is initiated using a Bootstrap paper tape program. Figure 1-7 shows a flow chart of the system generation procedure. The procedure is described in *PREPARE TAPE SYSTEM*, HP 02116-91751.

PTS generates File 1 of MTS from absolute programs and File 2 from relocatable programs input by the user. The user may desire several MTS tapes for different purposes: one system with only HP software programs for processing of programs, another system with a different Basic Control System for running user programs on-line, and a system with only File 1 for user absolute programs.

Each program stored in File 1 of the magnetic tape by PTS must be assigned an identifier by the user. Most identifiers are arbitrary; the user may select whichever names are useful. For consistency, this book uses the identifiers assigned in the sample PTS of Appendix A. Some programs, however, require specific identifiers: FTN2 for pass two of FORTRAN, X-REF for the Cross-Reference Symbol Table Generator, .IPL. for the inter-pass loader, and S.SIO for the standard SIO module. The user may not choose his own identifier for these programs. All identifiers must be unique.

## Bootstrap

When the bootstrap tape, which includes the resident part of .IPL., is loaded using the Basic Binary Loader (BBL), it reads in the non-resident part of

## SYSTEM ORGANIZATION

.IPL and the standard SIO module from the magnetic tape. This operation initiates the Magnetic Tape System.

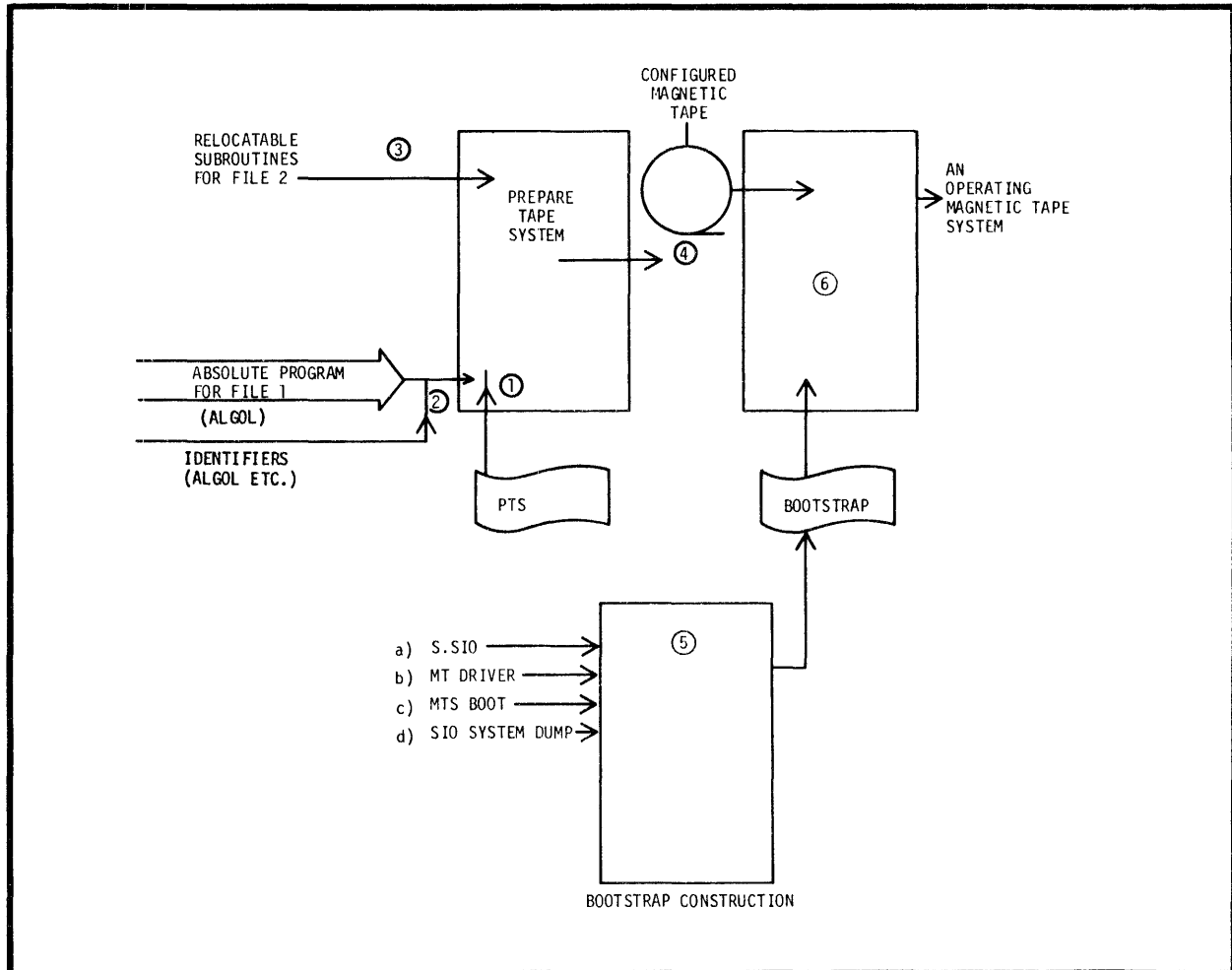


Figure 1-7. MTS Generation Procedure

# SECTION II

## OPERATING PROCEDURES

Section II covers the principles of system operating, bootstrapping, and restarting.

### BOOTSTRAPPING MTS

A bootstrap tape initiates the operation of MTS from the PTS-created magnetic tape. Bootstrap configuration is described in the PTS manual.

To start MTS, the user must load the MTS magnetic tape and insure that a write enable ring is present; then:

- | <u>2116/2115</u>  | <u>2114</u>   |
|---|---|
| a. Place the bootstrap tape in the reader.  | a. Place the bootstrap tape in the reader.                                    |
| b. Set the Switch Register to $\emptyset 377\emptyset\emptyset_8$ ; set the LOADER switch to ENABLED; press LOAD ADDRESS, PRESET and RUN. | b. Press PRESET and LOAD simultaneously.                                      |
| c. When the computer halts with $1\emptyset 2\emptyset 77_8$ in the T-Register, set the LOADER switch to PROTECTED.                       | c. Computer halts.  |
| d. Set the switch register to $1\emptyset\emptyset_8$ and press LOAD ADDRESS.   | d. Set the switch register to $1\emptyset\emptyset_8$ and press LOAD ADDRESS. |
| e. Set the following switch register bits before pressing RUN:  | e. Set the following switch register bits before pressing RUN:                |

Bit 15 = 1 (on) to enable batch mode,  $\emptyset$  (off) to disable  
(See *MTS OPERATING MODES*, below.)

Bit 1 = 1 (on) to suppress bootstrap messages.

MTS prints the bootstrap messages on the teleprinter (unless suppressed) and then prints \*NEXT?, indicating that MTS is ready for directives. All switches

## OPERATING PROCEDURES

should be off because several programs use these switches (see *FORTTRAN* and *ASSEMBLER* manuals).

For example:

```
      HP MAGNETIC TAPE SYSTEM
      *BATCH OPTION ENABLED.  (or DISABLED.) }  suppressed by switch
      *SET ALL SWITCH REGISTER BITS TO ZERO }  register bit 1.
      *NEXT?
```

### MTS OPERATING MODES

MTS has two modes of operation: keyboard and batch. In keyboard mode, directives from the user are entered through the system teleprinter. In batch mode, however, directives may be pre-punched and submitted for automatic reading through the batch input device. Operator intervention is not generally required.

### Starting Addresses

For *FORTTRAN* and the Assembler, the user may want to specify a starting address for keyboard mode. In keyboard mode, *FORTTRAN* and the Assembler read their control statements from the teleprinter if they begin execution at  $50_8$  or  $120_8$  respectively. This can be accomplished by defining the starting address at PTS-time to  $50_8$  or  $120_8$ . The PTS assigned address is used when in keyboard mode;  $100_8$  is used when in batch mode.\*

For example, the Assembler's starting address is  $100_8$  and its implicit keyboard starting address is  $120_8$ . If  $120_8$  was used as the PTS assigned starting address, then MTS would give control to the Assembler at location  $100_8$  when in batch mode, and at location  $120_8$  when in keyboard mode. If the user makes the PTS-assigned address equal to  $100_8$ , then the HP software program begins execution at  $100_8$  in batch and keyboard modes.

---

\*If the PTS-assigned starting address is equal to  $2_8$  or greater than  $1777_8$  (as in a BCS related program), the system always uses the PTS-assigned starting address, even in batch mode.

## OPERATING PROCEDURES

If a batch input device (card reader or paper tape reader) is available and is also included in the standard SIO module, then the operator can enable batch mode when bootstrapping MTS. The operator may switch from keyboard mode (which MTS always starts in) to batch mode by means of the :BATCH directive.

### OPERATOR RESPONSIBILITY

When MTS is in keyboard mode, the programmer is responsible for all phases of the operation.

In batch mode, however, the programmer is responsible only for the MTS directives and for preparation of his job deck (directives plus data). If operator attention is required (e.g., to tear off a binary tape produced by FORTRAN and place it in the tape reader for BCS), the programmer must notify the operator verbally or by using :COMMENT directives within his job deck.

The operator is responsible for:

- a. Insuring that all I/O devices are turned on, operable, and supplied with paper, etc.
- b. Submitting jobs to the batch input device.
- c. Handling output according to programmer specifications (e.g., what to do with binary tape output).
- d. Setting switch register bits according to programmer specifications.
- e. Shutting down MTS with the :PAUSE directive.
- f. Continuing MTS whenever a halt occurs (see next page).
- g. Monitoring the system teleprinter for messages from the user or the system.

## OPERATING PROCEDURES

### Halt Conditions

If a halt occurs during MTS operation, a halt code appears in the top series of register lights on the computer panel. The possible codes and their meanings are:

<u>Halt Code</u>	<u>Meaning</u>
102000	Halt in response to a slash (/) in :PROG directive. Some operator action required before executing program by pressing RUN. Check teleprinter.
102001	Error in a directive during :BATCH mode. Message is printed: *CS ERR*. Correct and/or replace directive card. Press RUN.
102002	EOT (or two blank cards) in batch mode. Ready next source deck and press RUN.
102011	MT parity error. Message is printed on teleprinter: *TP ERR*. Press RUN. MTS attempts to reload itself and if successful, prints *NEXT?.
102044	Magnetic Tape error; unit in local; press AUTO button, then press RUN.
102077	Halt in response to :PAUSE directive. Check for comments on system teleprinter. Press RUN to continue.

HP software programs also contain halts which are documented in the appropriate manuals. In general, a halt code 102057 means that more source input is required. Also, a halt code 106055 means that programs execution has exceeded the program bounds or entered a data area when executing under BCS.

## OPERATING PROCEDURES

### MTS RESTART PROCEDURE

After an operator abort or a system halt, the operator can restart MTS--make it ready for the next directive--by one of these methods:

1. During program execution:

2116/2115

- a. Set Switch Register to  $77_8$ .
- b. Press LOAD ADDRESS.
- c. Set all Switch Register bits to  $\emptyset$ .
- d. Press LOAD A.
- e. Press PRESET.
- f. Press RUN.

2114

- a. Press CLEAR REGISTER.
- b. Press LOAD ADDRESS.
- c. Press LOAD MEMORY.
- d. Set Switch Register to  $77_8$ .
- e. Press LOAD ADDRESS.
- f. Press CLEAR REGISTER.
- g. Press PRESET.
- h. Press RUN.

At this point MTS should type \*NEXT? (keyboard mode) or read in the next directive (batch mode). If it does not, use method 3.

2. After a "/" halt (102000):

2116/2115

- a. Set Switch Register to  $1\emptyset6_8$ .
- b. Press LOAD ADDRESS.
- c. Press DISPLAY MEMORY.
- d. Set Switch Register to the value in the T-Register plus 1.
- e. Press LOAD ADDRESS.
- f. Set all Switch Register bits to  $\emptyset$ .
- g. Press LOAD A.
- h. Press PRESET.
- i. Press RUN.

2114

- a. Press CLEAR REGISTER.
- b. Press LOAD ADDRESS.
- c. Press LOAD MEMORY.
- d. Set Switch Register to  $1\emptyset6_8$ .
- e. Press LOAD ADDRESS.
- f. Press DISPLAY MEMORY.
- g. Set Switch Register to the value in the Memory Data Register plus 1.
- h. Press LOAD ADDRESS.
- i. Press CLEAR REGISTER.
- j. Press PRESET.
- k. Press RUN.

## OPERATING PROCEDURES

If MTS does not type \*NEXT? (keyboard mode) or read in the next directive (batch mode), use method 3.

3. If these two methods do not restart MTS, the resident part of .IPL. has been destroyed. MTS must be re-initialized with the bootstrap procedure.



# SECTION III

## MTS DIRECTIVES

Directives are the user's line of communication with .IPL., the MTS control program. Directives consist of one line of ASCII characters, beginning with a colon (:) and a directive word. In the keyboard mode, .IPL. prints \*NEXT? when it is ready for the operator to type in a directive. In batch mode, .IPL. automatically reads the directives from the batch input device without operator intervention.

Directive examples are:

```
:TYPE
:BATCH
:COMMENT,THIS IS A COMMENT
:PAUSE
:PROG,LOADR
```

Parameters within a :PROG directive are separated by a comma (,). A semi-colon (;) may be used to separate program names in a :PROG directive. Directives are logically terminated by the first space; therefore, any following characters are treated as comments.

Each directive, whether correct or erroneous, is printed on the system teleprinter. Directives which are in error because of an illegal format or parameters cause .IPL. to print the following message:

```
*CS ERR*
```

The operator should re-enter the directive correctly.

## MTS DIRECTIVES

### :BATCH

#### Purpose

To switch from keyboard mode to batch mode.

#### Format

:BATCH

#### Comments

When MTS is initialized using the bootstrap tape, MTS is always in keyboard mode. (See Section II.) The operator may type :BATCH (if batch mode has been enabled by the bootstrap) on the system teleprinter at any time. This switches MTS to batch mode and allows directives to be submitted as part of the input deck.

To return to keyboard mode, the operator enters a :TYPE directive through the batch input device.

### :TYPE

#### Purpose

To switch MTS from batch mode to keyboard mode.

#### Format

:TYPE

#### Comment

The :TYPE directive is legal only from the batch input device. Therefore, it must be prepunched on a card or paper tape. When MTS returns to keyboard mode, directives are again entered manually through the teleprinter.

## MTS DIRECTIVES

### :PAUSE

#### Purpose

To pause in the operations of MTS.

#### FORMAT

:PAUSE

#### Comment

A :PAUSE directive causes the computer to halt. Halts are often necessary for the operator to prepare I/O devices, set switch register bits, etc. before continuing operations. When the operator is ready to resume operations, he presses RUN. .IPL. returns to the mode it was in before the :PAUSE. If .IPL. is in keyboard mode, it prints \*NEXT? and waits for the next directive. If in batch mode, .IPL. reads the next directive immediately from the batch input device.

:PAUSE should be used to suspend the operation of MTS when not in use.

### :COMMENT

#### Purpose

To print a comment on the system teleprinter.

#### Format

:COMMENT, *character string*

where *character string* is a string of ASCII characters.

#### Comment

The :COMMENT directive may be used with the :PAUSE directive to relay instructions to the operator for preparation of I/O devices during batch processing. The comma must occur immediately following the "T" in :COMMENT.

**:PROG**Purpose

To load one or more absolute programs from File 1. The loading order is determined by the order of specification.

Format

`:PROG,control-prog[,sub-prog,...][/]`

where *control-prog* is the identifier of a program in File 1.

.IPL. transfers control to the starting address of this program.

*sub-prog* is the identifier of an optional program from File 1 to be loaded in addition to the *control-prog* (there may be more than one *sub-prog*).

/ causes .IPL. to halt before transferring control to the *control-prog*; this allows time to set switches or prepare data before pressing RUN. Items in [] are optional.

Comments

The order in which the programs are specified must be the order in which they appear on File 1. See Section IV for the use of :PROG to run HP software programs such as the FORTRAN compiler.

The "/" causes :PAUSE to be printed unless the PTS-assigned starting address of the *control-prog* is 2 or the overlay program BYLIST is used. When the computer halts, all programs specified in the directive are loaded, locations 106<sub>8</sub> and 107<sub>8</sub> of the link table are set, but the linkages back to .IPL. are not set.

# SECTION IV

## PROGRAMMING

To aid the user in preparing and running his programs, MTS provides four programming languages--ALGOL, FORTRAN, BASIC, and Assembly Language--and three types of programming--absolute, relocatable, and conversational.

Programs with absolute or fixed core memory assignments are written only in Assembly Language; they use the SIO drivers for input/output and are added to File 1 of the magnetic tape (using PTS) before being run with a :PROG directive. (See Samples 1,2, and 6 in Section V.)

Relocatable programs have no fixed memory assignment; they have memory addresses relative to a relocatable base address so they must be relocated into absolute locations by the Basic Control System before they can run. Relocatable programs use the BCS drivers for input/output with interrupt capability. FORTRAN and ALGOL generate only relocatable programs; assembly language can generate either relocatable or absolute programs. (See Samples 3,4, and 5 in Section V.)

The third type of programming, conversational, is done with the BASIC Interpreter. BASIC programs are developed by the user interacting with the computer through the teleprinter, modifying and checking his program until it is "debugged." BASIC programs are executed interpretively; therefore, no object code is generated and BASIC programs cannot be added to File 1.

Using the Symbolic Editor in MTS allows the programmer to easily edit source programs consisting of ASCII character statements. (See Samples 2 and 4 in Section V.)

### ABSOLUTE PROGRAMMING

The Extended Assembler, an absolute program that may be included in File 1 of the magnetic tape, is the only software program that generates absolute object code directly from a source program. (The Basic Control System generates absolute code from relocatable object code.)

## The Extended Assembler

As Appendix A shows, there are two types of Assemblers: EAU (Extended Arithmetic Unit) and non-EAU. The EAU Assembler generates special machine instructions to take advantage of EAU hardware. MTS should include the Assembler appropriate to the hardware configuration.

Also shown in Appendix A is another program identified as ASMB-CS. This program has the starting address  $12\emptyset_8$  which is an alternative assembler starting address. When started at  $12\emptyset_8$ , the assembler accepts the control statement from the teleprinter keyboard instead of from the source program. This allows the user to assemble a program several times, using different control statement Options, without editing his program. The control statement may not be entered from the keyboard when in batch mode. An automatic Cross-Reference occurs after assembly if a "C" appears in the Control Statement. (See Samples 2 and 6 in Section V.)

ASMB-CS may be a non-executing dummy program, such as:

```

ASMB,A,B
      ORG 50B
      JMP 120B
      ORG 100B
      JMP 120B
      ORG 120B
      CLA
      JSB 106B,I
      END

```

At PTS time, this program is added to File 1 and given the name ASMB-CS and a starting address of  $12\emptyset_8$ .

When ASMB-CS is a non-executing dummy program, it is run in conjunction with the Assembler:

```
:PROG,ASMB-CS,ASMB
```

## PROGRAMMING

.IPL. loads ASMB-CS and ASMB, then transfers control to the starting address of ASMB-CS since it was loaded first. Because ASMB-CS is a dummy program, control actually transfers to location 120<sub>8</sub> of the Assembler.

The Assembler accepts assembly language source programs as defined in the *ASSEMBLER* manual, HP 02116-9014. Absolute programs may be written to run within or without MTS; but if planned for execution within MTS, they must follow certain rules described in "Programming Conventions" below.

### Operating Procedures

Assuming the Assembler is included in File 1, it is run by a :PROG directive. (Note that the items in brackets are optional.)

:PROG[,ASMB-CS],ASMB[,sio][,overlays][/]

where ASMB-CS if used, switches control statement input to the teleprinter. ASMB (or ASMB-EAU) specifies the Assembler (or EAU-Assembler), sio is any non-standard SIO module (S.SIO is used if none is given), overlays are any of the three overlay programs (see "Overlay Programs" this section) and / causes .IPL. to halt before transferring control to ASMB so that the operator may set necessary switch register bits.

### SWITCH REGISTER BITS

In addition to the standard switch register options described in the *ASSEMBLER* manual, switches 2 and 3 have special meaning in MTS:

Switch 2 - If on (1), read source program from magnetic tape File 3 (program must have been stored in File 3 by the Editor or a previous assembly).

Switch 3 - If on (1), line printer is list device; do not truncate list output to 72 characters.

## Programming Conventions

If an absolute program is to be added to File 1 as described in the *PREPARE TAPE SYSTEM* manual, it must follow these conventions:

- a. No code may begin prior to location  $6_8$ ,
- b. Location  $77_8$  and the starting address minus one must be a HLT 77B (.IPL. Changes this to a JSB 106B,I),
- c. Location  $100_8$  (the starting address\*) should be JMP  $110_8$  to avoid the system link table ( $101-107_8$ ),
- d. Locations  $101-104_8$  must be a BSS 4,
- e. Location  $105_8$  must be set to the last word address plus one of the user's program,
- f. Locations  $106-107_8$  must be a BSS 2.
- g. The program must make a call to .IPL. upon completion, either to:

Terminate: Set A-register to zero and jump to the starting address less one (this causes .IPL. to continue with the next user directive), or

Chain: Set A-register to -3 and JSB 106B,I with an identifier specified (this causes .IPL. to load the program identified from File 1). For example,

```
LDA N3
JSB 106B,I
ASC 5, identifier
N3 DEC -3
```

where, *identifier* is the name of a program (10 characters) as defined at PTS time.

A program written according to these conventions, but not using the -3. .IPL. call, may also be run stand-alone (using BBL as described in the *ASSEMBLER* Manual). If any of these conventions are violated, the integrity of MTS cannot be guaranteed.

\*The starting address may actually be between  $6_8$  and  $15777_8$  (8K) or  $35777_8$  (16K).



## PROGRAMMING

### RELOCATABLE PROGRAMMING

Relocatable programs may be written in FORTRAN, ALGOL, or Assembly Language. The FORTRAN and ALGOL Compilers generate only relocatable code from source programs. Relocatable programs must be loaded by the Basic Control System before they can run.

### The Extended Assembler

The Extended Assembler generates relocatable programs in the same manner as with absolute programs. Assembler operation has been described previously under "Absolute Programming." However, the programming conventions do not apply to relocatable programs. The relocatable code produced by the Assembler is equivalent to that produced by FORTRAN or ALGOL.

Relocatable assembly language programs must return to .IPL. by calling the library subroutine .STOP routine. In order to chain from relocatable assembly language programs, the programmer must use the following instructions:

```
LDA M3
JSB .106B,I
ASC 5, identifier
M3    DEC -3
.106B ABS 100106B
```

A relocatable program must not call in an SIO-environment program that does not include its own SIO module.

### FORTRAN

The FORTRAN Compiler accepts source programs written in the FORTRAN Language, as defined in the *FORTRAN* manual, HP 02116-9015. Source programs may be read from paper tape or cards. File 3 is used to store intermediate code, and the final relocatable object program is punched on tape.

FORTRAN has an alternate starting address,  $50_8$ , which is equivalent in function to the alternate starting address of the Assembler. A dummy program,

## PROGRAMMING

FTN-CS, should be included in File 1 as shown in Appendix A. FNT-CS may be a copy of ASMB-CS, but is assigned the starting address 50<sub>8</sub>. When a :PROG directive includes FTN-CS and FTN, the FORTRAN Compiler reads the source program control statement from the teleprinter keyboard. The control statement may not be entered from the keyboard when in batch mode.

FORTRAN is run with a :PROG directive:

```
:PROG[,FTN-CS],FTN[,sio][,overlays][/]
```

where FTN-CS if used, switches control statement input to the teleprinter  
FTN identifies the FORTRAN compiler in File 1,  
sio is any non-standard SIO module (S.SIO is used if none is given),  
overlays are any of the three overlay programs (see "Overlay Programs"), and  
/ causes .IPL. to halt before transferring control to FTN so that  
the operator may set necessary switch register bits. (See the  
FORTRAN manual.)

### ALGOL

The ALGOL Compiler identified in Appendix A as ALGOL, generates relocatable object code from source programs, as defined in the ALGOL manual, (HP 02116-9072).

Source program input may be from the photoreader or card reader, depending on the SIO module specified in the :PROG directive

```
:PROG,ALGOL[,sio][,overlay][/]
```

where sio is any non-standard SIO module (S.SIO if none is given),  
overlay is one of the three overlay programs (see "Overlay Programs"),  
and  
/ causes .IPL. to halt before transferring control to ALGOL so that  
the operator may set necessary switch register bits.

## Loading Relocatable Programs

The relocatable programs and subroutines generated by FORTRAN, ALGOL, and Assembler must be relocated into absolute programs and linked with the appropriate BCS drivers and subroutines of File 2. This process is accomplished by the Basic Control System (BCS), its Relocating Loader and drivers.

Relocatable programs generated under MTS may be relocated with BCS in a stand-alone environment as described in the *BASIC CONTROL SYSTEM* manual, HP 02116-9017. Programs loaded in this way are not run in the MTS environment.

Alternatively, a BCS may be included in File 1 so that relocatable programs can be loaded in the MTS environment. BCS offers two methods of relocation (described in *BASIC CONTROL SYSTEM*):

- a. Relocatable programs are relocated directly into core by BCS; in this case they are run immediately and there is no paper tape produced; or
- b. Relocatable programs are relocated onto punched tape along with BCS drivers. This tape may be run stand-alone or may be added to File 1 of MTS.

A BCS to be used in MTS must be constructed in a certain way. See the sample PCS listing in Appendix A.

## Operating Procedures

The operator indicates BCS with a :PROG directive:

:PROG,LOADR[/]

where LOADR is the identifier for the Basic Control System, and

/ allows the operator to place the first relocatable tape in the reader and set switch register bits.

Follow the operating procedures for BCS as described in the *BASIC CONTROL SYSTEM* manual starting with the switch register options. BCS searches File 2 of the magnetic tape for undefined external references. If an absolute tape is created, it may be added to File 1 using PTS. Programs added to File 1 may not use BCS DEBUG.

## Cross-Reference Symbol Table Generator

The Cross-Reference Symbol Table Generator scans an Assembly Language source program on the magnetic tape and cross-reference each symbol. For each symbol, the line number where it is defined is cross-referenced to every line where the symbol is used. X-REF is the required identifier for the Cross-Reference Symbolic Table Generator. (See Samples 2, 6, and 7 in Section V.)

If the control statement of an assembly language source program contains a "C", the Assembler calls .IPL. to run X-REF when assembly is complete.

Alternatively, X-REF may be called following assembly by a separate :PROG directive:

```
:PROG,X-REF[,sio][/]
```

where *sio* should be the same SIO module used with the assembler, and  
/ may be used to halt the system so that switch register bits 15  
can be set for X-REF. (See the *ASSEMBLER* manual.)

## Overlay Programs

Three overlay programs, identified in Appendix A as ONLINE, BYLIST, and BYPUNCH, provide additional options for ALGOL, FORTRAN, and the Assembler.

ONLINE causes the main program to be read from the teleprinter (regardless of the SIO module configuration.)

BYLIST causes the main program to bypass all listing including .IPL. messages until .IPL. is ready for the next directive (regardless of what is requested by the control statement.)

BYPUNCH causes the main program to bypass all punching (regardless of the control statement.)

The overlay programs exist in the above order on the MTS Utility Tape. They must be after the SIO modules on File 1. When calling for the main program (ALGOL, etc.), the overlay program is specified:

```
:PROG,main-prog,overlay,....
```

The overlays may be used simultaneously, but BYPUNCH and BYLIST cannot be used with the teleprinter only.

## PROGRAMMING

### CONVERSATIONAL PROGRAMMING

The HP BASIC Interpreter may be included in File 1 of MTS. BASIC is initiated using the :PROG directive; for example,

:PROG,BASIC

BASIC includes its own I/O drivers so an SIO module must *not* be loaded over BASIC. The Interpreter accepts user commands and programs from the tele-printer keyboard and returns to MTS when the user types BYE. The structure of BASIC commands and statements is described in the *HP BASIC* manual, HP 02116-9077.

### EDITING

Operating under MTS-control as an absolute program of File 1, the Symbolic Editor allows the programmer to edit symbolic files (e.g., source programs) by inserting, replacing, and deleting statements or characters. As it is edited, the symbolic file is transferred from an input device to an output device. The possible transfers in the MTS environment are:

<u>Input</u>	<u>Output</u>
Cards	Punched or Magnetic Tape
Punched Tape	Punched or Magnetic Tape
Magnetic Tape	Punched Tape

When not editing, the Editor may list symbolic files; also it can copy them directly onto the magnetic tape for processing by the Assembler.

There are two inputs to the Editor: an Edit File describing the edit operations, and a Symbolic File to be edited. The output consists of an updated Symbolic File or listing. (See Figure 4-1.)

## PROGRAMMING

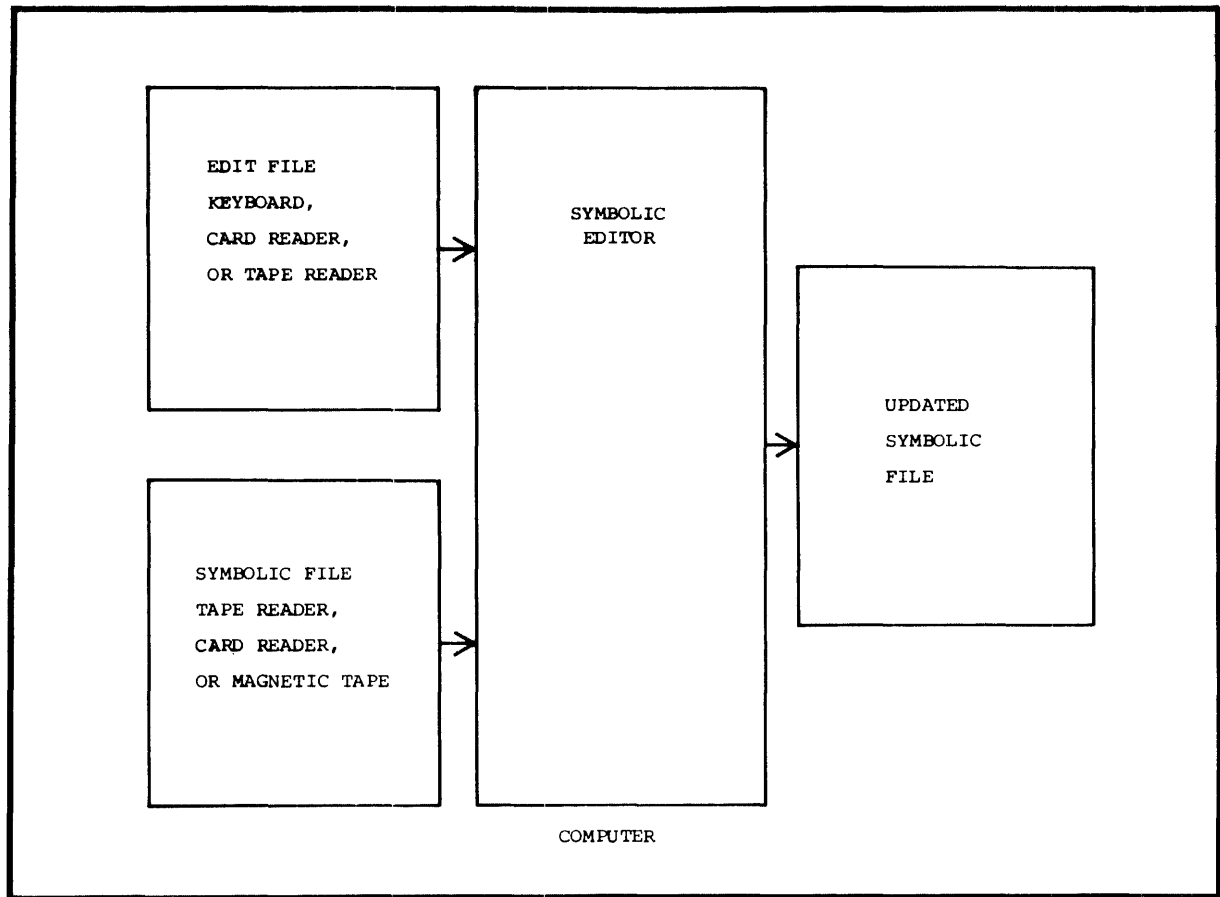


Figure 4-1. Overview of the Symbolic Editor

For further details on the Symbolic Editor, consult the *SYMBOLIC EDITOR* manual, HP 02116-9016.

# SECTION V

## MTS USAGE

Section V describes eight sample tasks run on MTS:

SAMPLE 1: Assemble an absolute program, add it to File 1, and run it.

SAMPLE 2: Edit, assemble, and cross-reference an absolute program.

SAMPLE 3: Compile, load into core, and run an ALGOL program.

SAMPLE 4: Edit, compile, relocate and punch, add to file 1, and run an ALGOL program.

SAMPLE 5: Compile a FORTRAN program, assemble a subroutine, link them with BCS, and run them in core.

SAMPLE 6: Assemble a program on-line and cross-reference it.

SAMPLE 7: Cross-reference only.

SAMPLE 8: Use of magnetic tape.

In all examples, certain typeface conventions are followed:

COMPUTER OUTPUT

COMPUTER INPUT

COMMENTS

TEXT

All tasks use S.SIO for input/output.

# SAMPLE 1

Assemble an absolute program, add it to File 1, and run it with a :PROG directive.

MTS is initiated using a bootstrap tape.

## HP MAGNETIC TAPE SYSTEM

\*BATCH OPTION ENABLED.

\*SET ALL SWITCH REGISTER BITS TO ZERO (0).

\*NEXT?

:PROG,ASMB *(Directive to assemble the absolute program)*

0001 ASMB,A,L,B,T

LEN 000116

LWA 000105

MSG 000110

RET 000077

ADDR 000117

START 000120

\*\* NO ERRORS\*

0001 ASMB,A,L,B,T

0002 00077 ORG 77B

0003 00077 102077 RET HLT 77B MTS CHANGES TO A JSB I

0004 00100 ORG 100B THIS IS THE ENTRY POINT

0005 00100 024120 JMP START JUMP OVER THE TABLE OF SIO

0006 00101 000000 BSS 4 DRIVER ADDRESSES

0007 00105 000125 LWA OCT 125 FIRST WORD AVAILABLE MEMORY

0008 00106 000000 BSS 2 MAG TAPE LINKAGE

0009 00110 052105 MSG ASC 6,TEST OUTPUT.



# MTS USAGE

	00111	051524			
	00112	020117			
	00113	052524			
	00114	050125			
	00115	052056			
0010	00116	000014	LEN	OCT 14	THIS IS THE MESSAGE LENGTH
0011	00117	000110	ADDR	DEF MFG	ADDRESS OF THE MESSAGE
0012	00120	060116	START	LDA LEN	LOAD BUFFER LENGTH
0013	00121	064117		LDB ADDR	LOAD BUFFER ADDRESS
0014	00122	114102		JSB 102B,I	GO TO SIO DRIVER
0015	00123	002400		CLA	CLEAR THE A REGISTER
0016	00124	024077		JMP RET	RETURN
0017				END	
** NO ERRORS*					

Assembly is complete. Operator should save the absolute binary tape which is produced. This tape will be added to File 1.

\*NEXT?  
:PAUSE

MTS halts. Operator must now load the Prepare Tape System program using BBL. (Set the teleprinter select code in the switch register before starting at 100<sub>8</sub>.)

## PREPARE TAPE SYSTEM

PROGRAM INPUT DEVICE S.C.= ?

13

ABSOLUTE PROGRAMS, FILE#1.

LOAD THESE TWO(2) MODULES FIRST:

.IPL.

S.SIO

## MTS USAGE

I.D. NAME: *(Programs to be added to the end of File 1)*

/A

I.D. NAME:

.ALP1. *(Absolute program assembled above)*

100

\*LOAD *(Place tape in tape reader, press RUN)*

I.D. NAME:

/E

\*EOF

RELOCATABLE LIBRARY, FILE#2.

\*LOAD *(File 2 must be rewritten)*

\*LOAD

\*EOF

\*END

MTS must be re-initiated using a bootstrap tape.

## HP MAGNETIC TAPE SYSTEM

\*BATCH OPTION ENABLED. *(Switch 15 set to 1)*

\*SET ALL SWITCH REGISTER BITS TO ZERO(0). *(All switches were not set to 0)*

\*NEXT?

:PROG,.ALP1. *(Directive to run the absolute program)*

TEST OUTPUT.

\*NEXT?

:PAUSE

## MTS USAGE

### SAMPLE 2

Edit, assemble, and cross-reference an absolute program.

\*NEXT?                                    (MTS is active and ready for a directive)  
:PROG,EDIT                               (Directive to call the Symbolic Editor)

### HP SYMBOLIC EDITOR

EDIT FILE DEVICE?

/T

\*

/L                                        (Just list the Symbolic File)

/E

SYMBOLIC FILE SOURCE DEVICE?

/P

0001	ASMB,A,L,B,T	
0002	ORG 77B	
0003	RET HLT 77B	MTS CHANGES TO A JSB I
0004	ORG 100B	THIS IS THE ENTRY POINT
0005	JMP START	JUMP OVER THE TABLE OF SIO ADDRESSES
0006	BSS 4	DRIVER ADDRESSES
0007	LWA OCT 125	FIRST WORD AVAILABLE MEMORY
0008	BSS 2	MAG TAPE LINKAGE
0009	MSG ASC 6,TEST OUTPUT.	
0010	LEN OCT 14	THIS IS THE MESSAGE LENGTH
0011	ADDR DEF MSG	ADDRESS OF THE MESSAGE
0012	START LDA LEN	LOAD BUFFER LENGTH
0013	LDB ADDR	LOAD BUFFER ADDRESS
0014	JSB 102B,I	GO TO SIO DRIVER
0015	CLA	CLEAR THE A REGISTER
0016	JMP RET	RETURN
0017	END	

## MTS USAGE

\*\*END-OF TAPE

\*

/E

\*END

\*NEXT?

:PROG,EDIT *(Call Editor again)*

## HP SYMBOLIC EDITOR

EDIT FILE DEVICE?

/T

\*

/R,1

ASMB,A,L,B,T,C

/E

SYMBOLIC FILE SOURCE DEVICE?

/P

SYMBOLIC FILE DESTINATION DEVICE?

/M *(For Magnetic Tape)*

\*\*END-OF-TAPE

\*

/E

\*END *(Edited program is now on File 3 of magnetic tape)*

\*NEXT?

:PROG,ASMB *(Operator should set switch register bit 2 on to  
read source from magnetic tape)*

PAGE 0001

0001 ASMB,A,L,B,T,C

LEN 000116

LWA 000105

MSG 000110

RET 000077

ADDR 000117

START 000120

\*\* NO ERRORS\*

# MTS USAGE

0001		ASMB,A,L,B,T,C	(C specifies cross-reference)
0002	00077	ORG 77B	
0003	00077 102077	RET HLT 77B	MTS CHANGES TO A JSB I
0004	00100	ORG 100B	THIS IS THE ENTRY POINT
0005	00100 024120	JMP START	JUMP OVER THE TABLE OF SIO
0006	00101 000000	BSS 4	DRIVER ADDRESSES
0007	00105 000125	LWA OCT 125	FIRST WORD AVAILABLE MEMORY
0008	00106 000000	BSS 2	MAG TAPE LINKAGE
0009	00110 052105	MSG ASC 6,TEST OUTPUT.	
	00111 051524		
	00112 020117		
	00113 052524		
	00114 050125		
	00115 052056		
0010	00116 000014	LEN OCT 14	THIS IS THE MESSAGE LENGTH
0011	00117 000110	ADDR DEF MSG	ADDRESS OF THE MESSAGE
0012	00120 060116	START LDA LEN	LOAD BUFFER LENGTH
0013	00121 064117	LDB ADDR	LOAD BUFFER ADDRESS
0014	00122 114102	JSB 102B,I	GO TO SIO DRIVER
0015	00123 002400	CLA	CLEAR THE A REGISTER
0016	00124 024077	JMP RET	RETURN
0017		END	

\*\* NO ERRORS\*

Assembly is complete. Now the program is cross-referenced automatically because of the C option.

## CROSS-REFERENCE SYMBOL TABLE

ADDR	0011	0013
LEN	0010	0012
LWA	0007	
MSG	0009	0011
RET	0003	
START	0012	0005
NEXT?		
: PAUSE		

SAMPLE 3

Compile, load into core, and run an ALGOL program.

```
*NEXT?                (MTS is active and ready for a directive)
:PROG,ALGOL           (Directive to call the ALGOL compiler)
PAGE 001
```

```
001 02000 HPAL,L,B,"CRD"
002 02000 BEGIN COMMENT
003 02003      THIS PROGRAM CONVERTS CARTESIAN TO POLAR COORDINATES:
004 02003 LABEL EN, ST, OUT;
005 02007 REAL X,Y,R,THETA,PI;
006 02007 FORMAT F1 ("ENTER VALUES FOR X AND Y");
007 02025 FORMAT F2("R="F6.2,"      THETA+"F6.2"RADIANS");;
008 02050 WRITE(2,F1);
009 02056 ST: READ(1,*,X,Y);
010 02071 PI←3.1416;
011 02075 R←SQRT(X*X+Y*Y);
012 02114 IF X=0 THEN
013 02120      BEGIN
014 02120          IF Y>=0 THEN THETA←.5*PI ELSE
015 02133          THETA←-.55*PI;
016 02141          GO TO EN
017 02142      END;
018 02142 THETA←ARCTAN(ABS(Y)/ABS(X));
019 02163 IF Y=0 AND X>=0 THEN
020 02176      BEGIN
021 02176          THETA←0.
022 02176 ;      GO TO EN;
023 02203      END
024 02203 ELSE IF Y=0 AND X<0 THEN
025 02216      BEGIN
026 02216          THETA←PI;
027 02222          GO TO EN
028 0223 ;      END
```

# MTS USAGE

```

029 02223 ELSE
00 02224 IF Y>=0 AND X>=0 THEN GO TO EN ELSE IF Y>=0 AND X<=0 THEN
031 02253 BEGIN
032 02253 THETA<-THETA+.5*PI;
033 02263 GO TO EN;
034 02264 END
035 02264 ELSE IF Y<0 AND X<0 THEN
036 02275 BEGIN
037 02275 THETA<-THETA+PI;
038 02303 GO TO EN;
039 02304 END;
040 02304 THETA<-THETA+1.5*PI;
041 02314 EN: WRITE(2,F2,R,THETA);
042 02330 IF Y=0 AND X=0 THEN GO TO OUT;
043 02345 GO TO ST;
044 02346 OUT: END$

```

PROGRAM= 000347 BASE PAGE= 000034 ERRORS=000

Compilation is complete. Operator should save the relocatable binary tape for loading.

\*NEXT?

:PROG,LOADR *(Directive to call the Basic Control System)*

CRD *(Operator places relocatable tape in reader)*

02000 02346 *(Switch Register bit 15 = 0)*

00334 00367

\*LOAD *(Switch Register bit 2 = 1)*

FRMTR *(Library is loaded from File 2)*

02347 04423

00370 01071

ATAN

Ø4424 Ø45Ø5

Ø1Ø72 Ø1136

SQRT

Ø45Ø6 Ø46Ø2

Ø1137 Ø1154

CHEBY

Ø46Ø3 Ø466Ø

Ø1155 Ø1167

ABS

Ø4661 Ø4665

..FCM

Ø4666 Ø4673

Ø1173 Ø1175

.STOP

Ø5647 Ø5661

Ø1176 Ø1177

.ERRR

Ø5662 Ø5676

Ø12ØØ Ø12Ø3

PWR2

Ø5677 Ø5716

Ø12Ø4 Ø12Ø7

.FLUN

Ø5717 Ø5727

Ø121Ø Ø1211

ENDIO



# MTS USAGE

05730 05736

\*LST

*(Switch Register bit 15 = 0, produces loader  
symbol table)*

.IOC 11343

.SQT. 11304

.MEM. 11277

.BUFR 11511

HALT 11274

.DIO. 04025

.DTA. 04123

.IOR. 03675

.FMP 05155

.FAD 04705

SQRT 04506

ABS 04661

.FDV 05051

ARCTA 04424

.STOP 05647

.BIO. 04100

.IAR. 03761

.IOI. 03722

.RAR. 03735

.DLD 05557

.DST 05567

.FLUN 05717

.MPY 05241

.PACK 05357

FLOAT 05352

IFIX 05615

ATAN 04424

.CHEB 04603

.FSB 04710

.ERRR 05662

.PWR2 05677

..FCM 04666

..DLC 04674

## MTS USAGE

.DIV 05464

ENDIO 05730

\*LINKS

01725 01777

\*RUN *(Program is in core, ready to run)*

ENTER VALUES FOR X AND Y

7658 8463

R=11353. THETA= .84RADIANS

0 0

R= .00 THETA= 1.57RADIANS

STOP *(End of execution)*

\*NEXT?

:PAUSE

## MTS USAGE

### SAMPLE 4

Edit, compile, relocate and punch, add to File 1, and run an ALGOL program.

```
:NEXT?                (MTS is active and ready to accept a directive)
:PROG, EDIT
```

### HP SYMBOLIC EDITOR

EDIT FILE DEVICE?

/T

\*

/L (Just lists the program)

/E

SYMBOLIC FILE SOURCE DEVICE?

/P

```
0001  HPAL,L,B,"CRD"
0002  BEGIN COMMENT
0003      THIS PROGRAM CONVERTS CARTESIAN TO POLAR COORDINATES;
0004  LABEL EN,ST,OUT;
0005  REAL X,Y,R,THETA,PI;
0006  FORMAT F1 ("ENTER VALUES FOR X AND Y");
0007  FORMAT F2("R="F6.2,"      THETA="F6.2"RADIANS");;
0008  WRITE(2,F1);
0009  ST: READ(1,*,X,Y);
0010  PI←3.1416;
0011  R←SQRT(X*X+Y*Y);
0012  IF X=0 THEN
0013      BEGIN
0014          IF Y>=0 THEN THETA←.5*PI ELSE
0015              THETA← -.5*PI;
0016          GO TO EN
0017      END;
```

```

0018  THETA←ARCTAN(ABS(Y)/ABS(X));
0019  IF Y=0 AND X>=0 THEN
0020      BEGIN
0021      THETA←0
0022  :      GO TO EN;
0023      END
0024  ELSE IF Y=0 AND X<0 THEN
0025      BEGIN
0026      THETA←PI;
0027      GO TO EN
0028  ;      END
0029  ELSE
0030  IF Y>0 AND X>=0 THEN GO TO EN ELSE IF Y>=0 AND X<=0 THEN
0031      BEGIN
0032      THETA←THETA+.5*PI;
0033      GO TO EN;
0034      END
0035      ELSE IF Y<0 AND X<0 THEN
0036      BEGIN
0037      THETA←THETA+PI;
0038      GO TO EN;
0039      END;
0040  THETA←THETA+1.5*PI;
0041  EN:  WRITE(2,F2,R,THETA);
0042  IF Y=0 AND X=0 THEN GO TO OUT;
0043  GO TO ST;
0044  OUT: END$

**END-OF-TAPE
*
/E
*END
*NEXT?
: PROG, EDIT

```

# MTS USAGE

## HP SYMBOLIC EDITOR

EDIT FILE DEVICE:

/T

\*

/R,8

ST: WRITE(2,F1);

/R,9

READ(1,\*,X,Y);

/E

SYMBOLIC FILE SOURCE DEVICE:

/P

SYMBOLIC FILE DESTINATION DEVICE?

/P

\*\*END-OF-TAPE

\*

/E

\*END *(Edit is completed. Operator should save paper tape*

\*NEXT? *for compilation.)*

:PROG,ALGOL,PR-LP *(Directive to call ALGOL compiler)*

PAGE 001

001 02000 HPAL,L,B,"CRD"

002 02000 BEGIN COMMENT

003 02003 THIS PROGRAM CONVERTS CARTESIAN TO POLAR COORDINATES;

004 02003 LABEL EN,ST,OUT;

005 02007 REAL X,Y,R,THETA,PI;

006 02007 FORMAT F1 ("ENTER VALUES FOR XAND Y");

007 02025 FORMAT F2("R="F6.2," THETA="F6.2"RADIANS");;

008 02050 ST: WRITE(2,F1);

009 02056 READ(1,\*,X,Y);

010 02071 PI+3.1416;

011 02075 R+SQRT(X\*X+Y\*Y);

```

012 02114 IF X=0 THEN
013 02120      BEGIN
014 02120      IF Y>=0 THEN THETA<=.5*PI ELSE
015 02133      THETA< -.5*PI;
016 02141      GO TO EN
017 02142      END;
018 02142 THETA<ARCTAN(ABS(Y)/ABS(X));
019 02163 IF Y=0 AND X>=0 THEN
020 02176      BEGIN
021 02176      THETA<0.
022 02176 ;      GO TO EN;
023 02203      END
024 02203 ELSE IF Y=0 AND X<0 THEN
025 02216      BEGIN
026 02216      THETA<PI;
027 02222      GO TO EN
028 02223 ;      END
029 02223 ELSE
030 02224 IF Y>=0 AND X>=0 THEN GO TO EN ELSE IF Y>=0 AND X<=0 THEN
031 02253      BEGIN
032 02253      THETA<THETA+.5*PI;
033 02263      GO TO EN;
034 02264      END
035 02264      ELSE IF Y<0 AND X<0 THEN
036 02275      BEGIN
037 02275      THETA<THETA+PI;
038 02303      GO TO EN;
039 02304      END;
040 02304 THETA<THETA+1.5*PI;
041 02314 EN: WRITE(2,F2,R,THETA);
042 02330 IF Y=0 AND X=0 THEN TO TO OUT;
043 02345 GO TO ST;
044 02346 OUT: END$

```

PROGRAM= 000347 BASE PAGE= 000034 ERRORS=000

End of compilation. Operator should save relocatable binary tape for loading.

# MTS USAGE

\*NEXT?

:PROG,LOADR/ (*// halts MTS so that switches can be set*)  
(*Switch register bit 14 = 1*)

CRD (*Place relocatable tape in reader*)

02000 02346

00334 00367

\*LOAD (*Library is read from File 2*)

FRMTR

02347 04423

00370 01071

ATAN

04424 04505

01072 01136

SQRT

04506 04602

01137 01154

CHEBY

04603 04660

01155 01167

ABS

04661 04665

IFIX

05615 05646

01173 01175

.STOP

05647 05661

01176 01177

.ERRR

05662 05676

01200 01203

PWR2

05677 05716

01204 01207

.FLUN  
 Ø5717 Ø5727  
 Ø121Ø Ø1211

ENDIO  
 Ø573Ø Ø5736

\*LST  
 .IOC. 11343  
 .SQT. 113Ø4  
 .MEM. 11277  
 .BUFR 11511  
 HLAT 11274  
 .DIO. Ø4Ø25  
 .DTA. Ø4123  
 .IOR. Ø3675  
 .FMP Ø5155  
 .FAD Ø47Ø5  
 SQRT Ø45Ø6  
 ABS Ø4661  
 .FDV Ø5Ø51  
 ARCTA Ø4424  
 .STOP Ø5647  
 .BIO. Ø41ØØ  
 .IAR. Ø3761  
 .IOI. Ø3722  
 .RAR. Ø3735  
 .DLD Ø5557  
 .DST Ø5567  
 .FLUN Ø5717  
 .MPY Ø5241  
 .PACK Ø5357  
 FLOAT Ø5352  
 IFIX Ø5615  
 ATAN Ø4424  
 .CHEB Ø46Ø3  
 .FSB Ø471Ø



## MTS USAGE

.ERRR 05662  
.PWR2 05677  
..FCM 04666  
..DLC 04674  
.DIV 05464  
ENDIO 05730

\*LINKS  
01725 01777

\*END *(End of loading. Operator should save absolute tape*  
\*NEXT? *for PTS.)*  
:PAUSE

PTS must be loaded into core. (Program may also be run stand-alone)

## PREPARE TAPE SYSTEM

PROGRAM INPUT DEVICE S.C.= ?

13

ABSOLUTE PROGRAMS, FILE#1.

LOAD THESE TWO(2) MODULES FIRST:

.IPL.

S.SIO

I.D. NAME

/A

I.D. NAME: *(Relocated program is added to the end of File 1)*

.ALGOL.

S.A.

2

\*LOAD *(Place tape in reader)*

## MTS USAGE

I.D. NAME:

/E

\*EOF

RELOCATABLE LIBRARY, FILE#2.

\*LOAD

\*LOAD

\*EOF

\*END

MTS must be re-initiated with the bootstrap tape.

## HP MAGNETIC TAPE SYSTEM

\*BATCH OPTION ENABLED. *(All switches were down).*

\*NEXT?

:PROG,.ALGOL. *(Directive to call the program)*

ENTER VALUES FOR X AND Y

4567 9876

R=10881. THETA= 1.14RADIANS

ENTER VALUES FOR XAND Y

654 8375

R=8400.5 THETA= 1.49RADIANS

ENTER VALUES FOR X AND Y

0 0

R= .00 THETA= 1.57RADIANS

STOP

\*NEXT?

:PAUSE

SAMPLE 5

Compile a FORTRAN program, assemble a subroutine, link them with BCS, and run them in core

```

*NEXT?                (MTS is active and ready for a directive)
:PROG,FTN              (Directive to call the FORTRAN compiler)
FTN,L,B
    PROGRAM MST1
    CALL MST2 (J,K,L)
    I=(J+K)*L
    WRITE(2,10)I
10 FORMAT(///"THE ANSWER IS ",I12)
    END
    END$

*NEXT?                (End of compilation.  Save tape for loading.)
:PROG,ASMB             (Directive to call assembler)
PAGE 0001

0001                  ASMB,R,B,L,T
A    R 0000000
B    R 0000001
C    R 0000002
D    R 0000003
E    R 0000004
F    R 0000005
.ENTRX 0000001
MST2 R 0000006
** NO ERRORS*

```

# MTS USAGE

PAGE 0002 #01

```

0001          ASMB,R,B,L,T
0002 000000          NAM MST2
0003          ENT MST2
0004          EXT .ENTR
0005 000000 000000 A    BSS 1
0006 000001 000000 B    BSS 1
0007 000002 000000 C    BSS 1
0008 000003 000005 D    DEC 5
0009 000004 000012 E    DEC 10
0010 000005 000004 F    DEC 4
0011 000006 000000 MST2 NOP
0012 000007 016001X     JSB .ENTR
0013 000010 000000R     DEF A
0014 000011 062003R     LDA D
0015 000012 172000R     STA A,I
0016 000013 062004R     LDA E
0017 000014 172001R     STA B,I
0018 000015 062005R     LDA F
0019 000016 172002R     STA C,I
0020 000017 126006R     JMP MST2,I
0021          END
** NO ERRORS*

```

Assembly is completed. Save the relocatable tape for loading.

\*NEXT?

:PROG,LOADR *(Directive to call the Basic Control System)*

MST1 *(Place program tape in reader)*

02000 02053

## MTS USAGE

\*LOAD *(Place subroutine tape in reader)*

MST2

Ø2Ø54 Ø2Ø73 *(Load library subroutines)*

\*LOAD

FRMTR

Ø2Ø74 Ø415Ø

ØØ334 Ø1Ø35

MPY

Ø4151 Ø4261

FLOAT

Ø4262 Ø4266

.PACK

Ø4267 Ø4373

.ENTR

Ø4374 Ø4434

Ø1Ø36 Ø1Ø42

DLDST

Ø4435 Ø4472

IFIX

Ø4473 Ø4524

Ø1Ø43 Ø1Ø45

.STOP

Ø4525 Ø4537

Ø1Ø46 Ø1Ø47

.FLUN

Ø454Ø Ø455Ø

Ø1Ø5Ø Ø1Ø51

## MTS USAGE

ENDIO

Ø4551 Ø4557

CLRIO

Ø456Ø Ø4564

\*LST

*(Loader symbol table)*

.IOC. 11343

.MEM. 11277

.BUFR 11511

HALT 11274

MST1 Ø2ØØØ

CLRIO Ø456Ø

MST2 Ø2Ø62

.MPY Ø4151

.DIO. Ø3552

.IOI. Ø3447

.DTA. Ø365Ø

.STOP Ø4525

.ENTR Ø4374

.BIO. Ø3625

.IAR. Ø35Ø6

.IOR. Ø3422

.RAR. Ø3462

.DLD Ø4435

.DST Ø4445

.FLUN Ø454Ø

.PACK Ø4267

FLOAT Ø4262

IFIX Ø4473

ENDIO Ø4551

\*LINKS

Ø173Ø Ø1777

## MTS USAGE

*RUN	<i>(Program and Subroutine are loaded in core, ready to run)</i>
THE ANSWER IS	60
STOP	<i>(Printed by .STOP subroutine)</i>
*NEXT?	
: PAUSE	

SAMPLE 6

Assemble a program on-line and cross-reference it.

```
*NEXT?           (MTS is active and ready for a directive)
:PROG,ASMB,ONLINE (Directive to call the Assembler with the ONLINE option)
ASMB,A,L,B,T,C,   (Program is entered through keyboard as soon as magnetic
PAGE 0001         tape has stopped)
```

```
0001             ASMB,A,L,B,T,C (C causes cross-reference at the end of
                    assembly)
```

```
                ORG 77B
RET             HLT 77B
                ORG 100B
                JMP START
                BSS 4
LWA            OCT 125
                BSS 2
MSG            ASC 6,***ONLINE***
LEN            OCT 14
ADDR           DEF MSG
START          LDA LEN
                LDB ADDR
                JSB 102B,I
                CLA
                JMP RET
                END
```

```
LEN            000116
LWA            000105
MSG            000110
RET            000077
ADDR           000117
START          000120
** NO ERRORS*
```



# MTS USAGE

PAGE 0002 #01

```

0001          ASMB,A,L,B,T,C
0002  00077          ORG 77B
0003  00077 102077 RET   HLT 77B
0004  00100          ORG 100B
0005  00100 024120     JMP START
0006  00101 000000     BSS 4
0007  00105 000125 LWA  OCT 125
0008  00106 000000     BSS 2
0009  00110 025052 MSG  ASC 6,***ONLINE***
        00111 025117
        00112 047114
        00113 044516
        00114 042452
        00115 025052
0010  00116 000014 LEN  OCT 14
0011  00117 000110 ADDR DEF MSG
0012  00120 060116 START LDA LEN
0013  00121 064117     LDB ADDR
0014  00122 114102     JSB 102B,I
0015  00123 002400     CLA
0016  00124 024077     JMP RET
0017          END
** NO ERRORS*

```

Assembly is completed. Program is automatically cross-referenced because C appeared in the control statement.

CROSS-REFERENCE SYMBOL TABLE

ADDR	0011	0013
LEN	0010	0012
LWA	0007	
MSG	0009	0011
RET	0003	0016
START	0012	0005

\*NEXT?

: PAUSE

SAMPLE 7

Cross-reference directly from external source input.

The Assembler is called with a control statement containing only C and R or A. The Assembler writes the source program on File 3; then it skips pass 2 because no output was requested, and chains directly to the Cross-Reference Symbol Table Generator.

:PROG,ASMB (*Directive to call Assembler*)

(*Program contains: ASMB,R,C*)

PAGE 0001

0001 ASMB,R,C

\*\* NO ERRORS\*

## CROSS-REFERENCE SYMBOL TABLE

ADDR	0011	0013
LEN	0010	0012
LWA	0007	
MSG	0009	0011
RET	0003	0016
START	0012	0005
*NEXT?		

SAMPLE 8

Magnetic tape programming in FORTRAN and Assembly Language.

This sample shows two programs that exercise the READ/WRITE functions of the magnetic tape unit according to the programming techniques discussed in Appendix B.

FORTRAN Program

```

FTN,L,B
      PROGRAM M2020
      DIMENSION I2(12)
C
C      TEST TO SEE IF TAPE DRIVE IS IN LOCAL
C
      5 IF (LOCAL(12B))10,20
      10 WRITE (2,15)
      15 FORMAT(///"YOUR TAPE UNIT IS IN LOCAL MODE"
      1      ///"PUSH AUTO AND PUSH RUN")
      PAUSE
C
C      REWIND THE TAPE
C
      20 REWIND 12B
C
C      WRITE OUT 50 RECORDS AND TEST FOR END OF TAPE
C      AFTER EACH WRITE OPERATION
C
      NUM=1
      DO 35 I=1,50
      WRITE(12B,30)NUM
      30 FORMAT(I2," MAGNETIC TAPE RECORD ")
      NUM=NUM+1
      IF (IEOT(12B))80,35
      35 CONTINUE
C
C      WRITE AN END OF FILE
C
      ENDFILE 12B
C
C      CALL PTAPE AND BACKSPACE 25 RECORDS
C
      K1=12B
      K2=0
      K3=-25
      CALL PTAPE(K1,K2,K3)

```

## MTS USAGE

```
C
C   READ THE REMAINING RECORDS ON MAG TAPE
C
40 READ(12B,45)I2
45 FORMAT(12A2)
C
C   TEST FOR AN END OF FILE
C
50 IF(IEOF(12B))80,55
C
C   TEST FOR READ ERROR
C
55 IF(IERR(12B))60,65
60 WRITE(2,61)
61 FORMAT("TAPE READ ERROR, RECORD NOT READ"////)
GO TO 40
C
C   TEST FOR AND END OF TAPE
C
65 IF(IEOT(12B))80,70
C
C   WRITE OUT THE RECORD JUST READ
C
70 WRITE(2,75)I2
75 FORMAT(12A2)
GO TO 40
C
80 WRITE(2,85)
85 FORMAT(///"YOU HAVE JUST WRITTEN THE LAST RECORD"///)
C
C   JOB COMPLETE REWIND THE TAPE
C
CALL RWSTB(12B)
PAUSE
GO TO 5
END
END$
```

### Program Output

YOUR TAPE UNIT IS IN LOCAL MODE

PUSH AUTO AND PUSH RUN  
PAUSE  
27 MAGNETIC TAPE RECORD  
28 MAGNETIC TAPE RECORD  
29 MAGNETIC TAPE RECORD  
30 MAGNETIC TAPE RECORD  
31 MAGNETIC TAPE RECORD  
32 MAGNETIC TAPE RECORD  
33 MAGNETIC TAPE RECORD  
34 MAGNETIC TAPE RECORD

## MTS USAGE

35 MAGNETIC TAPE RECORD  
36 MAGNETIC TAPE RECORD  
37 MAGNETIC TAPE RECORD  
38 MAGNETIC TAPE RECORD  
39 MAGNETIC TAPE RECORD  
40 MAGNETIC TAPE RECORD  
41 MAGNETIC TAPE RECORD  
42 MAGNETIC TAPE RECORD  
43 MAGNETIC TAPE RECORD  
44 MAGNETIC TAPE RECORD  
45 MAGNETIC TAPE RECORD  
46 MAGNETIC TAPE RECORD  
47 MAGNETIC TAPE RECORD  
48 MAGNETIC TAPE RECORD  
49 MAGNETIC TAPE RECORD  
50 MAGNETIC TAPE RECORD

YOU HAVE JUST WRITTEN THE LAST RECORD

PAUSE

### Assembly Language Program

PAGE 0001

0001                   ASMB,R,B,L,T  
M1     R 000000  
M2     R 000031  
M4     R 000054  
.IOC.  X 000001  
CNTR   R 000126  
COUNT R 000132  
FILCT  R 000130  
LINE1  R 000076  
LINE2  R 000112  
LOCAL  R 000134  
MASK1  R 000071  
MASK2  R 000072  
MASK3  R 000073  
MASK4  R 000074  
MSG1   R 000236  
MSG2   R 000251  
MSG4   R 000267  
PAGE   R 000224  
PTAPE  X 000002  
READT  R 000201  
RECCT  R 000131  
RWND   R 000141  
SAVEA  R 000075  
START  R 000133  
UNIT   R 000127  
WRITE  R 000151  
\*\*   NO ERRORS\*

# MTS USAGE

PAGE 0002 #01

0001			ASMB,R,B,L,T
0002	00000		NAM TAPE
0003			ENT START
0004			EXT .IOC.
0005			EXT PTAPE
0006	00000 054517	M1	ASC 19,YOUR TAPE UNIT IS IN LOCAL MODE PRESS
	00001 052522		
	00002 020124		
	00003 040520		
	00004 042440		
	00005 052516		
	00006 044524		
	00007 020111		
	00010 051440		
	00011 044516		
	00012 020114		
	00013 047503		
	00014 040514		
	00015 020115		
	00016 047504		
	00017 042440		
	00020 050122		
	00021 042523		
	00022 051440		
0007	00023 040525		ASC 6,AUTO AND RUN
	00024 052117		
	00025 020101		
	00026 047104		
	00027 020122		
	00030 052516		
0008	00031 054517	M2	ASC 19,YOU HAVE JUST WRITTEN THE LAST RECORD
	00032 052440		
	00033 044101		
	00034 053105		
	00035 020112		
	00036 052523		
	00037 052040		
	00040 053522		
	00041 044524		
	00042 052105		
	00043 047040		
	00044 052110		
	00045 042440		
	00046 046101		
	00047 051524		
	00050 020122		
	00051 042503		
	00052 047522		
	00053 042040		
0009	00054 052101	M4	ASC 13,TAPE ERROR RECORD NOT READ
	00055 050105		

	00056	020105			
	00057	051122			
	00060	047522			
	00061	020122			
	00062	042503			
	00063	047522			
PAGE	0003	#01			
	00064	042040			
	00065	047117			
	00066	052040			
	00067	051105			
	00070	040504			
0010*					
0011	00071	000001	MASK1	OCT 1	
0012	00072	000040	MASK2	OCT 40	
0013	00073	000200	MASK3	CCT 200	
0014	00074	000002	MASK4	OCT 2	
0015*					
0016	00075	000000	SAVEA	BSS 1	
0017	00076	046501	LINE1	ASC 12,MAGNETIC TAPE SYSTEM....	
	00077	043516			
	00100	042524			
	00101	044503			
	00102	020124			
	00103	040520			
	00104	042440			
	00105	051531			
	00106	051524			
	00107	042515			
	00110	027056			
	00111	027056			
0018	00112	000000	LINE2	BSS 12	
0019	00126	000000	CNTR	BSS 1	
0020	00127	000012	UNIT	OCT 12	
0021	00130	000000	FILCT	DEC 0	
0022	00131	177747	RECCT	DEC -25	
0023	00132	177716	COUNT	DEC -50	
0024*					
0025*					
0026	00133	000000	START	NOP	
0027	00134	016001X	LOCAL	JSB .IOC.	DYNAMIC STATUS CHECK
0028	00135	030012		OCT 30012	
0029	00136	012071R		AND MASK1	NORMAL RETURN AND TO
0030*					TEST BIT ZERO
0031	00137	052071R	CPA	MASK1	COMPARE TO MASK
0032	00140	026236R	JMP	MSG1	EQUAL..UNIT IN LOCAL
0033*					GO TO MESSAGE ONE
0034*					
0035	00141	016001X	RWND	JSB .IOC.	START REWIND OF TAPE
0036	00142	030412		OCT 30412	
0037	00143	026151R	JMP	WRITE	REJECT POINT IF TAPE
0038*					ALREADY AT LOAD POINT



# MTS USAGE

0039	00144	016001X	JSB .IOC.	NORMAL RETURN ISSUE
0040*				DYNAMIC STATUS TO SEE
0041*				IF UNIT STILL REWINDING
0042	00145	030012	OCT 30012	
0043	00146	002021	SSA,RSS	NORMAL RETURN TEST
0044*				BIT 15 FOR A 1 WHICH
0045*				SAYS UNIT STILL REWINDING
0046	00147	026151R	JMP WRITE	BIT IS 0 NOT MOVING
0047	00150	026144R	JMP *-4	BIT IS 1 IS MOVING
0048*				
0049	00151	062132R	WRITE LDA COUNT	
0050	00152	072126R	STA CNTR	PUT -50 INTO LOOP COUNTER
PAGE 0004 #01				
0051	00153	016001X	JSB .IOC.	CALL IOC TO WRITE A RECORD
0052	00154	020012	OCT 20012	
0053	00155	026153R	JMP *-2	REJEC ADDRESS
0054	00156	000076R	DEF LINE1	
0055	00157	177750	DEC -24	
0056*				
0057	00160	016001X	JSB .IOC.	TEST FOR END OF TAPE
0058	00161	040012	OCT 40012	
0059	00162	012072R	AND MASK2	
0060	00163	052072R	CPA MASK2	
0061	00164	026251R	JMP MSG2	AT END OF TAPE
0062*				
0063	00165	036126R	ISZ CNTR	REDUCE VALUE IN COUNTER BY ONE
0064*				AND SKIP IF ZERO
0065	00166	026153R	JMP WRITE+2	
0066*				
0067	00167	016001X	JSB .IOC.	WRITE AND END OF FILE
0068	00170	030112	OCT 30112	
0069	00171	026167R	JMP *-2	
0070	00172	0000000	NOP	
0071	00173	0000000	NOP	
0072*				
0073	00174	016002X	JSB PTAPE	
0074	00175	000201R	DEF **4	CALL PTAPE AND BACKSPACE
0075	00176	000127R	DEF UNIT	ON UNIT NUMBER
0076	00177	000130R	DEF FILCT	SO MANY FILES
0077	00200	000131R	DEF RECCT	SO MANY RECORDS
0078*				
0079	00201	016001X	READT JSB .IOC.	READ FROM MAG TAPE
0080	00202	010012	OCT 10012	
0081	00203	026201R	JMP *-2	
0082	00204	000112R	DEF LINE2	
0083	00205	177750	DEC -24	
0084*				
0085	00206	016001X	JSB .IOC.	TEST STATUS AFTER LAST READ
0086	00207	040012	OCT 40012	
0087	00210	072075R	STA SAVEA	SAVE STATUS INFORMATION
0088	00211	012073R	AND MASK3	TEST BIT 7
0089	00212	052073R	CPA MASK3	TEST FOR END OF FILE

# MTS USAGE

0090	00213	026251R	JMP MSG2	AT END OF FILE
0091*				
0092	00214	062075R	LDA SAVEA	RESTORE A
0093	00215	012074R	AND MASK4	TEST BIT 1
0094	00216	052074R	CPA MASK4	TEST FOR PARITY ERROR
0095	00217	026267R	JMP MSG4	ERROR FOUND
0096*				
0097	00220	062075R	LDA SAVEA	RESTORE A
0098	00221	012072R	AND MASK2	TEST BIT 5
0099	00222	052072R	CPA MASK2	TEST FOR END OF TAPE
0100	00223	026251R	JMP MSG2	END OF TAPE FOUND
0101*				
0102	00224	016001X	PAGE JSB .IOC.	WRITE THE RECORD OUT
0103	00225	020002	OCT 20002	ON SYSTEM TELEPRINTER
0104	00226	026224R	JMP *-2	
0105	00227	000112R	DEF LINE2	
0106	00230	177750	DEC -24	
0107	00231	016001X	JSB .IOC.	
PAGE 0005 #01				
0108	00232	040002	OCT 40002	
0109	00233	002020	SSA	
0110	00234	026231R	JMP *-3	
0111	00235	026201R	JMP READT	GO AND READ ANOTHER RECORD
0112*				
0113	00236	016001X	MSG1 JSB .IOC.	MESSAGE ONE
0114	00237	020002	OCT 20002	
0115	00240	026236R	JMP *-2	
0116	00241	000000R	DEF M1	
0117	00242	177716	DEC -50	
0118	00243	016001X	JSB .IOC.	
0119	00244	040002	OCT 40002	
0120	00245	002020	SSA	
0121	00246	026243R	JMP *-3	
0122	00247	102077	HLT 77B	
0123	00250	026141R	JMP RWND	GO TO REWIND
0124*				
0125	00251	016001X	MSG2 JSB .IOC.	MESSAGE TWO
0126	00252	020002	OCT 20002	
0127	00253	026251R	JMP *-2	
0128	00254	000031R	DEF M2	
0129	00255	177732	DEC -38	
0130	00256	016001X	JSB .IOC.	
0131	00257	040002	OCT 40002	
0132	00260	002020	SSA	
0133	00261	026256R	JMP *-3	
0134	00262	016001X	JSB .IOC.	
0135	00263	030512	OCT 30512	START REWIND AND STANDBY
0136	00264	026265R	JMP *+1	
0137	00265	102077	HLT 77B	
0138	00266	026134R	JMP LOCAL	
0139*				

## MTS USAGE

```

0140 00267 016001X MSG4 JSB .IOC. MESSAGE FOUR
0141 00270 020002 OCT 20002
0142 00271 026267R JMP *-2
0143 00272 000054R DEF M4
0144 00273 177746 DEC -26
0145 00274 016001X JSB .IOC.
0146 00275 040002 OCT 40002
0147 00276 002020 SSA
0148 00277 026274R JMP *-3
0149 00300 026201R JMP READT
0150 END START
** NO ERRORS*

```

### Program Output

[illegible]

# APPENDIX A

## SAMPLES

### SAMPLE LISTING OF PTS OPERATION

Prepare Tape System (PTS) is fully described in the *PREPARE TAPE SYSTEM* manual. What follows is a sample system generation that is used throughout this book for reference. The same typeface conventions are used as in Section V.

#### PREPARE TAPE SYSTEM

PROGRAM INPUT DEVICE S.C.= ?

13

ABSOLUTE PROGRAMS, FILE #1.

LOAD THESE TWO (2) MODULES FIRST:

.IPL.

.S.SIO

I.D. NAME:                   (*Inter-Pass Loader: tape-resident segment*)

.IPL.                       (*required name*)

S.A

77

\* LOAD

I.D. NAME:                   (*Standard SIO module: TY-CR-PU*)

S.SIO                       (*required name*)

S.A.

77

\* LOAD

I.D. NAME:                   (*Cross-Reference Symbol Table Generator*)

X-REF                       (*required name*)

S.A.

100

\* LOAD

## SAMPLES

I.D. NAME: *(Option to enter Assembler control statement through*  
ASMB-CS *keyboard)*

S.A. *(dummy program)*

120

\* LOAD

I.D. NAME: *(Extended Assembler: non-EAU)*

ASMB

S.A.

100

\* LOAD

I.D. NAME: *(ALGOL compiler)*

ALGOL

S.A.

100

\* LOAD

I.D. NAME: *(Symbolic Editor: paper tape and magnetic tape)*

EDIT

S.A.

100

\* LOAD

I.D. NAME: *(Extended Assembler: EAU)*

ASMB-EAU

S.A.

100

\* LOAD

I.D. NAME: *(Option to enter FORTRAN Control Statement through*  
FTN-CS *keyboard)*

S.A. *(dummy program)*

50

\* LOAD

## SAMPLES

I.D. NAME: *(Fortran Compiler)*

FTN

S.A.

100

\* LOAD

I.D. NAME: *(Non-standard SIO module: LP-CR-PU)*

CR-LP

S.A.

77

\* LOAD

I.D. NAME: *(Non-standard SIO module: LP-PR-PU)*

PR-LP

S.A.

77

\* LOAD

I.D. NAME: *(Non-standard SIO module: TY-PR-PU)*

PR-TY

S.A.

77

\* LOAD

I.D. NAME: *(Option to input source program through keyboard)*

ONLINE

S.A.

77

\* LOAD

I.D. NAME: *(Option to bypass list output)*

BYLIST

S.A.

77

\* LOAD

I.D. NAME: *(Option to bypass punch output)*

BYPUNCH

S.A.

77

\*LOAD

## SAMPLES

I.D. NAME:                   *(FORTRAN Compiler: pass 2)*

FTN2                       *(required name)*

S.A.

100

\* LOAD

I.D. NAME:                   *(Basic Control System (BCS), Relocating Loader)*

LOADR

S.A.

2

\* LOAD

I.D. NAME:                   *(BASIC I/O drivers)*

BASIC

S.A.

100

\*LOAD

I.D. NAME:                   *(BASIC Interpreter)*

/C

\*LOAD

I.D. NAME:

/E

\*EOF

RELOCATABLE LIBRARY, FILE #2.

\*LOAD

\*LOAD

\*EOF

\*END

## SAMPLES

### SAMPLE OF PREPARE CONTROL SYSTEM (PCS)

For a complete description of PCS, consult the *BASIC CONTROL SYSTEM* manual.

HS INP?

21

HS PUN?

22

FWA MEM?

110

*(MTS required response)*

LWA MEM?

35777

*(MTS response; 15777 for 8K)*

\* LOAD

D.22

*(Magnetic tape driver should be loaded first.*

34633 35777

*Use non-buffered IOC with 2020 magnetic tape,*

\* LOAD

*because D.21 turns off the interrupt system*

D.00

*during data transfer. D.22 may not be used*

34077 34632

*as an external driver to BCS because it uses*

*DMA)*

\* LOAD

D.01

33540 34076

\* LOAD

D.02

33230 33537

\* LOAD

D.12

32573 33227



## SAMPLES

\* LOAD

D.15

32036 32572

\* LOAD

I0C

31621 32035

\* TABLE ENTRY

EQT?

12,D.15

21,D.01

22,D.02

15,D.00

14,D.00

16,D.12

26,D.22,D,U1

*(Magnetic tape unit is protected with this EQT entry)*

26,D.22,D

*(Magnetic tape unit is unprotected with this EQT entry)*

/E

SQ ?

-KYBD?

12

-TTY?

12

-LIB?

*(Library is on the magnetic tape)*

15

-PUNCH?

11

-INPUT?

10

-LIST?

14

## SAMPLES

DMA?

6,7

\* LOAD

LOADR

27155 31551

INTERRUPT LINKAGE ?

4,103004	(Power fail halt)
5,106005	(Parity error halt)
12,30,I.15	
14,31,I.00	
15,31,I.00	
16,32,I.12	
21,33,I.01	
22,34,I.02	
26,35,I.22	
27,36,C.22	
77,102077	(Abort halt; replaced by JSB 106B,I at run-time)
/E	

.SQT. 31552

.EQT. 31560

C.22 35611

D.22 34633

I.22 35611

.BUFR 31770

DMAC1 32034

DMAC2 32035

D.00 34077

I.00 34253

D.01 33540

I.01 33655

D.02 33230

I.02 33344

## SAMPLES

D.12 32573

I.12 32737

D.15 32036

I.15 32242

.IOC. 31621

IOERR 32013

XEQT 32033

XSQT 32032

HALT 31540

LST 27206

.LDR. 30653

.MEM. 31545

\*SYSTEM LINK

00110 00340

\*BCS ABSOLUTE OUTPUT

\*END

# APPENDIX B

## PROGRAMMING TECHNIQUES

Magnetic tape units cannot be considered direct programming substitutes for paper tape devices; that is, programs written for paper tape I/O devices must be modified to use magnetic tape. Magnetic tape units require special considerations in initialization, status checking, error conditions and recovery, data formats, blocking techniques, end-of-tape conditions, and hardware modes of I/O. Many of these features are demonstrated in Sample 8, Section V.

### INITIALIZATION

A program performs two initializing operations before carrying out any data transfers on a given magnetic tape (MT) unit:

1. Make a dynamic status check of the MT unit to determine if it is ready for operation. It may be in LOCAL mode or busy. If the unit is in LOCAL mode, the program notifies the operator to place it in AUTO mode.
2. When the unit is in AUTO mode and not busy, the program issues a REWIND request to the unit to insure that various software flags, counters, and status of the MT driver are properly initialized and that the MT unit itself is at LOAD POINT and ready to read or write the first record.

### READING MAGNETIC TAPE

If the magnetic tape has been previously written by a similar type of magnetic tape unit (7 track vs. 9 track) and the bit density has been properly selected (200, 556, or 800 bits per inch), then the MT unit should be ready to READ a record.

Because the MT hardware is a record-oriented device, a READ request passes over a complete physical record of the magnetic tape (an End-Of-File is always

considered to be a complete record) regardless of the actual record length or number of words requested by the program. The entire record or only a portion is transmitted to the memory buffer.

If the physical record length on the magnetic tape is unknown, then an extremely large I/O request (limited to 16383 words for HP3030) may be used to READ in the entire record. If only part of the record is to be transmitted to the memory buffer, then the READ request need only specify that part; but the remainder of the record is passed over by the magnetic tape unit regardless. After a READ request, the magnetic tape unit halts between records.

### Status of Magnetic Tape after READ (non-SIO-environment)

After a magnetic tape record has been READ, the program must examine the status of the magnetic tape unit in the following order:

- a. Check for End-Of-File (EOF): Determine whether or not the record read was an End-Of-File mark (a special record recognized by the MT hardware). A parity error cannot occur during the reading of an EOF. An EOF is considered a complete record for the purposes of positioning and reading.
- b. Check for Parity Error: If the record was not an EOF, then the validity of the record is indicated by the parity and timing bits of the MT status word. If the bits are not set (equal to zero), then the record just read probably is correct. (It is possible but extremely rare to incorrectly read a record from MT, but get proper status.) Most MT drivers reread a record about three times on parity error before indicating failure to the program. The last read attempt is transmitted to the program buffer. The program may prefer to ignore the bad record rather than attempt to retry reading. To reread a record, the program must backspace over the record.
- c. Check for End-Of-Tape (EOT): Determine if the last forward motion operation (positioning or reading) passed over the End-Of-Tape marker. The magnetic tape (hardware) unit does not halt automatically at End-Of-Tape. The magnetic tape driver, however,

## PROGRAMMING TECHNIQUES

does not perform forward movement functions after EOT. Upon determining that EOT has been reached, the program issues either a REWIND or a REWIND/STANDBY request.

### POSITIONING THE MAGNETIC TAPE

After a backspace or forward-space function, only the EOF, SOT, and EOT status conditions are valid.

A READ request should never immediately follow a WRITE request without an intervening BACKSPACE or REWIND request. Once a WRITE or WRITE END-OF-FILE request is executed on a magnetic tape unit, all succeeding information on that magnetic tape is lost because the magnetic tape unit cannot reliably write a record on exactly the same area of the tape more than once.

### WRITE AND WRITE END-OF-FILE

The program should check that a write enable ring is in the magnetic tape unit before initiating any WRITE or WRITE EOF operations.

After a WRITE request is complete, the program should check for EOT. If EOT has been reached, then an EOF mark should be written to "close" the magnetic tape and a REWIND or REWIND/STANDBY request issued. In general, an EOF should be written to "close" magnetic tapes before issuing a REWIND after writing. The MT drivers will always automatically retry writing bad write operations until successful or the EOT is reached.

The following procedure is used by MT drivers upon detecting an unsuccessful write operation:

1. Backspace over the bad record.
2. Erase three inches of tape (zeroes).
3. Rewrite the record.

## PROGRAMMING TECHNIQUES

If the EOT is reached during this procedure and parity or timing status bits are still set, then a hardware failure (either the magnetic tape unit or the magnetic tape itself) is highly probable.

### SIO vs BCS, DOS, RTE RECORD FORMATS

SIO records contain an extra word containing the actual record data length in front of the data record; this extra word does not occur in records written by BCS, DOS, or RTE. When the SIO driver is reading a record, it strips this word off before returning to the program, but a BCS (DOS, RTE) driver transmits it into the user buffer as part of the record. When reading an SIO record, a program using a BCS, DOS, or RTE driver should ignore this word. When a program (BCS, DOS, or RTE) is writing a record to be read by an SIO program, the program should add this record length word to its data.

SIO drivers only READ and WRITE in binary mode on magnetic tape. For nine-track magnetic tape units, there is no physical difference between binary and ASCII record modes. However, on a seven-track magnetic tape unit, the hardware reverses the parity of the record depending on the mode: ASCII records are written in even parity and binary records are written in odd parity. For compatibility, BCS, DOS, and RTE drivers recognize both types of I/O request. See the record diagrams in the *BASIC CONTROL SYSTEM* manual.

### RECORD BLOCKING

MT units are capable of writing data in highly packed densities for efficient operation. For example, a "card image" record (a record containing a copy of a punched card of 80 columns) is highly condensed when compared to the original card. However, there is a 3/4-inch record gap of all zeroes between all records, no matter how large or small the records themselves. This means that a magnetic tape completely filled with "card image" records is actually about 90% record gap or empty. Thus, the longer the records, the more efficiently the MT is used. The higher the tape density (e.g., 556 vs. 800 b.p.i.), the longer the data records must be to achieve efficient use of tape space.

### Logical vs. Physical Records

A physical record on a magnetic tape is a series of contiguous data items preceded and followed by a record gap. A logical record is a collection of related data items. Usually a single logical record is written on the magnetic tape as a single physical record. However, the Formatter Library routine which handles FORTRAN and ALGOL input/output has an internal buffer of 60 words, and can only write a maximum physical record of 60 words. Therefore, if the user program requests the Formatter to write 100 words (binary request) on the magnetic tape, the Formatter will break the 100 words into two physical records: one of 60 words and one of 40 words. The FORTRAN program assumes that the Formatter wrote a physical record of 100 words because a read request for 100 words causes the Formatter to read both physical records and return them as one logical record. Record blocking efficiency can be increased by treating several logical blocks as one physical record.

### Positioning with PTAPE

The PTAPE routine allows a BCS program to backspace or forward space any number of files and/or records on a magnetic tape unit. The calling sequence is given in the *PROGRAM LIBRARY* manual (HP 02116-9032).

After using PTAPE, the programmer should call MAGTP to check the status of the MT.

### Checking Status with MAGTP

The MAGTP routine allows a BCS program to check the status of a magnetic tape unit. Status should be checked for all READ/WRITE requests. The calling sequences are given in the *PROGRAM LIBRARY* manual.



# PROGRAMMING TECHNIQUES

## BASIC CONTROL SYSTEM

When programming for the magnetic tape unit in a BCS environment, the programmer must consider the positioning of the magnetic tape with PTAPE (the file protect feature), and the checking of status with MAGTP. PTAPE and MAGTP are subroutines of the Relocatable Program Library.

## File Protect Feature

The first two files of the magnetic tape in a MTS environment are File 1 and 2 that contain absolute and relocatable programs. The BCS MT drivers provide the file protect feature to relieve the programmer of the responsibility for skipping over these two files. When protected, the first two files may not be referenced by user programs. A READ or WRITE request to the magnetic tape will operate on the third file of the MT as if it were the first physical file. The driver allows the programmer to declare and use up to 255 files in file protect mode. Any attempt to READ or WRITE beyond 255 files causes an EOT, regardless of the actual physical amount of tape used.

The magnetic tape driver may be set to the file protect mode, the unprotected mode, or both modes, when the BCS is constructed by PCS. The EQT entry determines the mode; for example:

- a. To use the file protect mode, enter 10,D,21,U1
- b. To use unprotected mode, enter 10,D.21
- c. To use both modes, enter 10,D.21,U1  
10,D.21

HP2020 Magnetic Tape must be in I/O channels No. 10,11 because it is a relatively high-speed synchronous device which does not use DMA.

### SIO System Dump

When software programs are configured and dumped using the SIO System Dump, the number of physical records written on the MT by PTS is reduced. The savings involved with programs such as the FORTRAN compiler significantly increase the speed of MTS. The software should contain its "non-standard" SIO module in this case.

# APPENDIX C

## STAND ALONE ENVIRONMENT

All of the HP software included in MTS may also be executed stand-alone; i.e. loaded from paper tape with the Basic Binary Loader.

### Programming Compatability

Absolute Assembly Language programs which are assembled in MTS may be run stand-alone or added to MTS. This is possible because the linkages to MTS (through 77<sub>8</sub> and 106<sub>8</sub>) are established at run-time, not at assembly-time.

Absolute programs assembled in stand-alone may be added to MTS if they follow the programming conventions given in Section IV.

Relocatable programs, written in Assembly Language, FORTRAN, or ALGOL, and compiled stand-alone or in MTS must be relocated using the Basic Control System, either in MTS or stand-alone. Absolute tapes punched by a stand-alone BCS must be run stand-alone (they cannot be run under MTS). Absolute tapes punched by a BCS in the MTS environment may be run in either environment; stand-alone or MTS. However, programs added to the magnetic tape may not use the BCS DEBUG subroutine.

# GLOSSARY

Underlined terms in definitions are defined elsewhere in the glossary.

## ABSOLUTE PROGRAMS

An absolute program is an object program with fixed memory address assignments for its instructions and data (cf. RELOCATABLE PROGRAMS). There are two classes of absolute programs: those generated by the Assembler which use the SIO drivers for non-interrupt input/output, and those relocated from relocatable code by the Basic Control System which use the BCS drivers for interrupt input/output. (Section IV.)

## BATCH MODE

Batch is one of the operating modes of MTS. In batch mode, user programs, data, and directives are read from a batch input device, such as a card reader, without requiring operator intervention (cf. KEYBOARD MODE).

## BASIC CONTROL SYSTEM

The Basic Control System (BCS) allows the user to relocate programs written in Assembly Language, FORTRAN and ALGOL, and to link them to BCS drivers and library subroutines of File 2. Relocated programs may be run in core or punched in absolute binary format on tape. (Section IV.)

## CONTROL STATEMENT

In addition to the :PROG directives (Section III, IV) which are required to initiate them, the HP software programs -- FORTRAN, ALGOL, and Assembler -- require control statements to establish certain options for their operation. The control statement is the first statement processed, and it may be entered separately,

## GLOSSARY

or as a part of the program. Control statements are described in the appropriate software manual.

### DIRECTIVES

Directives are the user's means of communication with MTS; using them he may switch operating modes, print comments, suspend MTS, or run programs. (Section III.)

### FILE 1

The magnetic tape of MTS is divided into three files, created by PTS. The first file, called File 1, contains absolute programs selected by the user. The first two programs must be .IPL. and S.SIO. The File 1 programs may be run by entering a :PROG directive, calling for them by identifier.

### FILE 2

File 2 of the magnetic tape contains relocatable subroutines such as those of the Relocatable Library. These programs are linked with user programs by the Basic Control System whenever the user programs make external reference to them.

### FILE 3

File 3 of the magnetic tape is a scratch file which is used by FORTRAN, the Symbolic Editor, the Cross-Reference Symbol Table Generator, and the Assembler. User programs may also use it for temporary storage of data.

### IDENTIFIERS

Each program in File 1 has a ten-character identifier which is assigned by the user at PTS-time. The user may pick any identifiers he finds meaningful; however, a few programs have required identifiers. (Section I and Appendix A.) Directives use these identifiers to call programs for execution.

## GLOSSARY

### INTER-PASS LOADER (.IPL.)

.IPL.--the control program for MTS--consists of a core-resident part located in MTS BOOT and a tape-resident part which is the first program of File 1. .IPL. is responsible for loading programs from File 1, running and terminating them, switching operating modes, printing comments to the operator from the user, suspending MTS, and program chaining.

### KEYBOARD MODE

Keyboard is one of the operating modes of MTS. In keyboard mode, the user's directives are entered through the keyboard, rather than as an integral part of the user's program and data, as in batch mode. This requires that an operator be in attendance, but provides greater dynamic flexibility. (Section II.)

### MAGNETIC TAPE SYSTEM (MTS)

The Magnetic Tape System consists of a control program --.IPL.--and an ordered set of programs stored in Files 1 and 2 of the magnetic tape. The basic function of MTS is to load and turn execution control over to these programs. MTS must be configured using the Prepare Tape System and then initiated using a bootstrap created from MTS BOOT.

### MTS BOOT

MTS BOOT is a separate program that contains the core-resident part of .IPL.. When MTS BOOT is configured with S.SIO and an SIO magnetic tape driver, a bootstrap tape is produced. This tape is used to initiate the operation of MTS.

### OBJECT PROGRAMS

Source programs written by programmers must be compiled into machine instructions before they can be run. Programs, such as the FORTRAN and ALGOL Compilers and the Assembler, accept source programs and produce object programs which

## GLOSSARY

consist of machine instructions (in either absolute or relocatable format) that carry out the operations specified in the source program.

### PREPARE CONTROL SYSTEM (PCS)

The Prepare Control System program configures a Basic Control System for the loading and execution of relocatable programs.

### PREPARE TAPE SYSTEM (PTS)

The Prepare Tape System accepts the user's absolute and relocatable programs and creates the two files on the magnetic tape required for MTS.

### PROGRAM CHAINING

When a program has completed its execution, it can pass execution to another tape-resident program. (A BCS program cannot call in an SIO-environment program that does not include its own SIO module.) The program makes a termination call to .IPL. with -3 in the A-register and a specified program identifier. .IPL. then finds the specified program in File 1, loads it, and runs it.

### RELOCATABLE PROGRAMS

Relocatable programs are object programs with relative, not fixed, memory assignments for instructions and data. These programs, produced by the ALGOL and FORTRAN Compilers and the Assembler, must be loaded and relocated by the Basic Control System before they can execute.

### SIO DRIVERS

SIO (Software Input/Output) drivers are absolute programs that control the input and output of information on a specific device. They operate without the interrupt system on; i.e., only one device may be active at a time. The software programs, such as the FORTRAN Compiler, but not

## GLOSSARY

BCS, and absolute user programs written in Assembly Language use SIO drivers. In MTS, several SIO drivers are gathered together to produce an SIO module. All modules reside on the magnetic tape and may be called by directives, but only one module is designated as the standard SIO module. (Section I.)

### SIO MODULE

SIO modules are collections of from one to four SIO drivers for different devices. Since many different SIO modules may reside on the magnetic tape, different programs may use different I/O devices.

### SIO SYSTEM DUMP

The SIO System Dump is an absolute program that punches SIO modules and HP software programs. The separate programs are loaded and configured; then the SIO System Dump punches a single absolute tape that includes all of them.

### SOURCE PROGRAMS

Source programs are programs written in FORTRAN, ALGOL, and Assembly Language by the programmer. They must be compiled into object programs and relocated, if relocatable, before they can run on the computer.

### S.SIO (STANDARD SIO MODULE)

S.SIO is the identifier that the user must assign to the SIO module that he wants to be the standard SIO module. S.SIO is loaded into core by .IPL. between the execution of every user program.

### SYSTEM LINK TABLE

The system link table is located in locations 101<sub>8</sub> through 107<sub>8</sub> and contains links to .IPL., the SIO drivers, and the last location of the user program. This table is updated every time a user program or SIO module of File 1 is loaded.



# INDEX

Absolute.....	4-1	Identifier.....	1-8
ALGOL.....	4-1,4-6,5-8,5-15	Input/Output.....	1-3
ASMB-CS.....	4-2	Inter-Pass Loader (.IPL.)....	viii,1-1 1-5
Assembler....	4-1,4-3,4-5,4-8,5-2,5-6 5-21,5-26,5-29	Keyboard Mode.....	2-2,3-2
Assembly Language.....	4-1,4-8,5-32	Loading.....	4-7
BASIC.....	4-1,4-9	Magnetic Tape Programming....	5-30,A-5 A-6,B-1
Basic Control System (BCS)...	1-7,4-1 4-7,5-9,5-17,5-22,A-5,B-6	Manuals.....	iv
:BATCH.....	3-2	Online.....	4-8,5-26
Batch Mode.....	2-2,3-2	Operating Procedures.....	2-1,4-3,4-7
Bootstrap.....	viii,1-8,2-1,3-2 5-2,5-4,5-20	Operator Responsibility.....	2-3
Bylist.....	4-8	Overlay Programs.....	4-8
Bypunch.....	4-8	Positioning MT.....	B-3,B-5
Chaining.....	1-4,4-4,4-5	Prepare Control System (PCS)....	A-5
:Comment.....	3-3	Prepare Tape System (PTS)....	viii,1-8 5-3,5-19,A-1
Compatability.....	C-1	:PROG.....	3-4
Conventions.....	iv,4-4,5-1	Programming.....	4-1
Conversational.....	4-1,4-9	:PAUSE.....	3-3
Cross-Reference.....	4-2,4-8,5-7 5-26,5-28,5-29	Restart.....	2-5
Directives.....	3-1	Reading MT.....	B-1
Editing.....	4-9	Record Formats.....	B-4
File Protection.....	A-6,B-6	Relocatable.....	4-1,4-5
File 1.....	viii,1-5	Sample Tasks.....	5-1
File 2.....	viii,1-7,4-7	SIO Drivers.....	1-2
File 3.....	viii,4-5	SIO Modules.....	1-2
FORTRAN.....	4-1,4-5,4-6,5-21,5-30	SIO System Dump.....	B-7
FTN-CS.....	4-6	Software.....	vii
Glossary.....	G-1	S.SIO.....	1-2,1-5,5-1
Halt Conditions.....	2-4	Starting address.....	2-2,4-2,4-4,4-5
Hardware.....	ix	Status of MT.....	B-2,B-5

## INDEX

Switch Register Bits.....2-1,4-3	System Link Table.....1-3,1-4
Symbolic Editor...4-9,4-10,5-5,5-13	:TYPE.....3-2
System Generation.....viii,1-8	Writing MT.....B-3



**READER COMMENT SHEET**  
**MAGNETIC TAPE SYSTEM**

HP 02116-91752

April 1970

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Any errors, suggested additions, deletions, or general comments may be made below. Use extra pages if you like.

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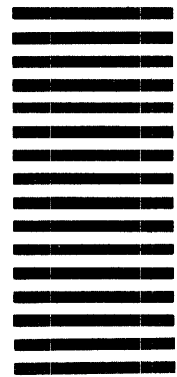
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